



USER MANUAL UMAX028010

12 INPUTS, 12 OUTPUTS I/O CONTROLLER WITH CAN, SAE J1939

USER MANUAL

P/N: AX028010

VERSION HISTORY

Version	Date	Author	Modification
1.0.0.	July, 2023	Dmytro Tsebrii	Initial Draft
1.0.1	August 24, 2023	M Ejaz	Updated dimensional drawing and technical specifications Fixed legacy issues
1A	November 30, 2023	Dmytro Tsebrii	Fixed minor issues spotted during the firmware validation
2	December 13, 2023	Dmytro Tsebrii	Adjusted screenshots to be compatible with a firmware version 1.01

ACRONYMS

ACK	Positive Acknowledgement (from SAE J1939 standard)
BATT +/-	Battery positive (a.k.a. Vps) or Battery Negative (a.k.a. GND)
DIN	Digital Input used to measure active high or low signals
DM	Diagnostic Message (from SAE J1939 standard)
DTC	Diagnostic Trouble Code (from SAE J1939 standard)
EA	Axiomatic Electronic Assistant (A Service Tool for Axiomatic ECUs)
ECU	Electronic Control Unit (from SAE J1939 standard)
GND	Ground reference (a.k.a. BATT-)
I/O	Inputs and Outputs
MAP	Memory Access Protocol
NAK	Negative Acknowledgement (from SAE J1939 standard)
PDU1	A format for messages that are to be sent to a destination address, either specific or global (from SAE J1939 standard)
PDU2	A format used to send information that has been labeled using the Group Extension technique, and does not contain a destination address.
PGN	Parameter Group Number (from SAE J1939 standard)
PropA	Message that uses the Proprietary A PGN for peer-to-peer communication
PropB	Message that uses a Proprietary B PGN for broadcast communication
PWM	Pulse Width Modulation
RPM	Rotations per Minute
SPN	Suspect Parameter Number (from SAE J1939 standard)
TP	Transport Protocol
UIN	Universal input used to measure voltage, current, frequency or digital inputs
Vps	Voltage Power Supply (a.k.a. BATT+)
%dc	Percent Duty Cycle (Measured from a PWM input)

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J1939	Recommended Practice for a Serial Control and Communications Vehicle Network, SAE, April 2011
J1939/21	Data Link Layer, SAE, December 2010
J1939/71	Vehicle Application Layer, SAE, March 2011
J1939/73	Application Layer-Diagnostics, SAE, February 2010
J1939/81	Network Management, SAE, March 2017
TDAX028010	Technical Datasheet, Axiomatic Technologies 2023
UMAX07050x	User Manual, Axiomatic Electronic Assistant and USB-CAN, Axiomatic Technologies, July 2023

This document assumes the reader is familiar with the SAE J1939 standard. Terminology from the standard is used, but not described in this document.



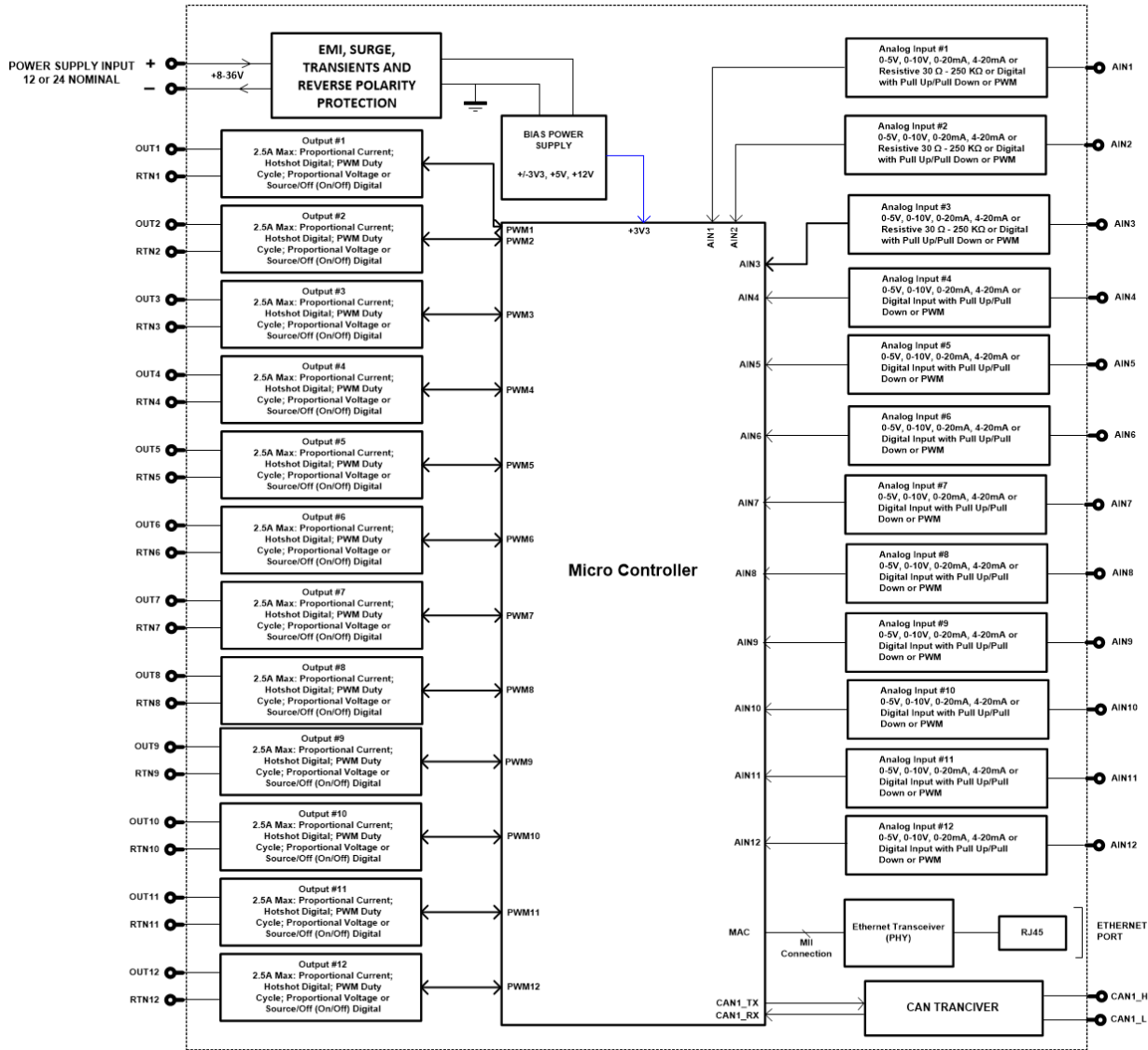
NOTE: This product is supported by Axiomatic Electronic Assistant V4.10.78.0 and higher.

1. OVERVIEW OF CONTROLLER

The 12 In 12 Out CAN Controller (ECU) is a device that measures numerous types of input signals as well as drives different outputs. The 12 In 12 Out CAN Controller has twelve Universal Inputs. The 12 Proportional Output, that can provide up to 2.5A of current. Flexible circuit design gives the user a wide range of configurable input and output types. The sophisticated control algorithms allow the user to program the controller for a wide range of applications without the need for custom software. Model AX028010 has an Auto Baud Rate feature.

The Axiomatic Electronic Assistant is used to configure the 12 In 12 Out CAN Controller. Programming configurable properties, EA setpoints, are listed in chapter 3. Setpoint configuration can be saved in a file which can then be utilized to program the same configuration to another 12 In 12 Out CAN Controller. Throughout this document EA setpoint names are referred with bolded text in double-quotes and the setpoint option is referred with italicized text in single-quotes. For example, "**Input Type**" setpoint set to option '*Voltage Input*'.

In this document the configurable properties of the ECU are divided into function blocks, namely input function block, output function block, diagnostic function block, lookup table function block, programmable logic function block, math function block, CAN transmit message function block and CAN receive message function block. Input function block includes properties used to select input sensor functionality. Diagnostic function block properties are used to configure fault detection and reaction functionalities. Lookup table function blocks, programmable logic function blocks, math function blocks offer some logical programming to convert signals. The CAN transmit message function block configures properties of the messages sent to the CAN busses. And the CAN receive message function block configures properties of the messages received from the CAN busses. These function blocks are presented in detail in next subchapters.



Drawn by T.M.

12IN-12OUT, Project 21021 Ver. 1.0

Block Diagram

Oct. 18, 22

Figure 1 The ECU Flowchart

1.1. Modbus TCP Interface

The Modbus TCP/IP interface¹ runs over a standard 10/100 Mbit/s Ethernet link. The controller is presented as a slave device (a server) on the Modbus network. It supports with up to 8 simultaneous client connections from master devices.

¹The interface is compliant with:

- MODBUS Messaging on TCP/IP Implementation Guide V1.0b. Modbus Organization. October 24, 2006, 46p.
- MODBUS Application Protocol Specification V1.1b3. Modbus Organization. April 26, 2012, 50p.

The following Modbus functions are supported by the controller.

Table 1. Modbus Functions Supported by the Controller

Name	Function Code/Subcode	Description
Read Discrete Inputs	2	Reads values of the universal inputs when they are in the discrete voltage level mode
Read Input Registers	4	Reads values of the universal inputs
Read Holding Registers	3	Reads one or several configuration parameters
Write Single Register	6	Writes a configuration parameter
Write Multiple Registers	16	Writes one or several configuration parameters
Read/Write Multiple Registers	23	Writes and then reads configuration parameters
Encapsulated Interface Transport	43/14	Reads Device Identification

The Modbus addresses are presented in the Modbus Address MAP file.

The Unit Identifier in the Modbus TCP header is ignored.

Floating-point variables are presented in a standard IEEE 754 single-precision 32-bit format, most significant word first. Double-word 32-bit integers are also presented with the most significant word first.

Reading and writing operations on variables occupying more than one word (a 16-bit Modbus register) are buffered. The buffering is made transparent to the user. However, it should be taken into consideration that writing to a non-volatile memory is not performed until all registers assigned to the variable are written. The writing operation should be performed without overlapping (writing to the same register twice) and without breaking the writing operation sequence with a reading operation or a writing operation to a different variable.

The Modbus functions “Write Multiple Registers” and “Read/Write Multiple Registers”, when they include all registers assigned to a variable in one function call, meet the abovementioned writing requirements.

The Modbus writing operations are subject to a validity check. If a configuration parameter value is not in a valid range, the Modbus operation will succeed, but the configuration parameter will not be written.

The following device identification information can be read using the Encapsulated Interface Transport 43/14 function.

Table 2. Modbus Device Identification

Object ID	Object Name	Description
0x00	VendorName	“Axiomatic”
0x01	ProductCode	Controller P/N. “AX180800”
0x02	MajorMinorRevision	Current firmware version. For example, “V1.00”
0x03	VendorUrl	“www.axiomatic.com”
0x04	ProductName	“IO Controller”
0x05	ModelName	Same as ProductCode. Controller P/N. “AX180800”
0x06	UserApplicationName	Firmware description. Depends on the firmware version. For V1.xx: “20 Thermocouple, 2 RTD, 4 Inputs, 6 Relays Dual CAN Controller”
0x80	SerialNumber	Private Object. Controller S/N. For example, “0012020016”

All device identification objects are presented in ASCII strings.

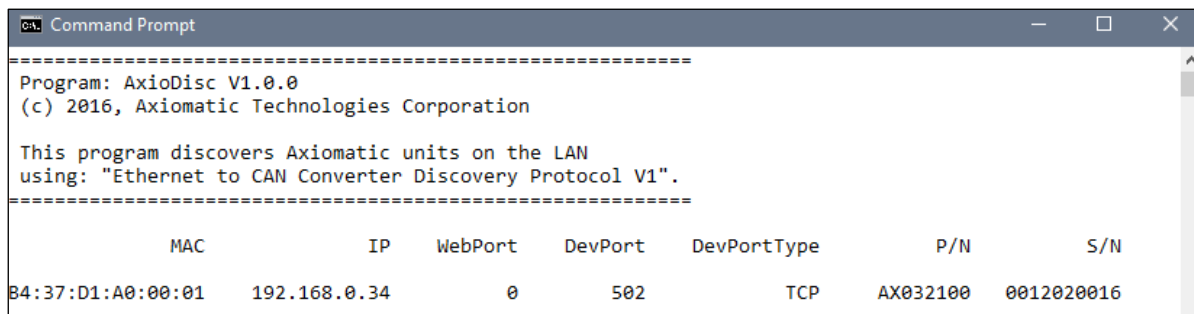
1.2. Discovery Protocol

The controller supports an Axiomatic proprietary protocol that allows the discovery of Axiomatic controllers on a LAN by sending a global UDP request on port 35100¹.

¹ O. Bogush, "Ethernet to CAN Converter Discovery Protocol. CAN-ENET, AX140900, Project 15129. Document version: 1," Axiomatic Technologies Corporation, October 26, 2016.

Axiomatic provides a Windows console application `AxioDisc.exe` that can be used to discover the controller. The application shows the controller MAC address, IP address, web server port (not used), device port (Modbus port), device port type (TCP), the controller part number and serial number, see Figure 2.

The `AxioDisc.exe` application is available upon request.



```
Command Prompt
=====
Program: AxioDisc V1.0.0
(c) 2016, Axiomatic Technologies Corporation

This program discovers Axiomatic units on the LAN
using: "Ethernet to CAN Converter Discovery Protocol V1".
=====
      MAC          IP    WebPort  DevPort  DevPortType      P/N      S/N
-----
84:37:D1:A0:00:01  192.168.0.34      0       502         TCP    AX032100  0012020016
```

Figure 2. Discovery of the Controller on LAN Using `AxioDisc.exe` Application

1.3. Default Settings

The controller *Universal Inputs* are configured to input voltages in the 0...5V voltage range by default. These voltages can be read through Modbus interface.

The CAN output messages are not set up by default. They can be configured to accommodate user-specific application requirements.

1.4. Ethernet

The *Ethernet* function block defines the Modbus TCP interface settings. It does not have signal inputs and outputs.

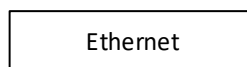


Figure 3. Ethernet Function Block

Configuration parameters of the *Ethernet* function block are presented below.

Table 3. Ethernet Function Block Configuration Parameters

Name	Default Value	Range	Units	Description
MAC Address	Set at the factory	Any valid MAC address	–	Ethernet MAC Address. Set at the factory. Read-only parameter.
IP Address	192.168.0.34	Any IP address	–	The device IP address
Subnet Mask	255.255.255.0	Any IP address	–	The device subnet mask
Gateway	192.168.0.1	Any IP address	–	The device default gateway
Modbus Port	502	Any port value except the Discovery Port (35100)	–	The Modbus listening port

Any updates to the function block configuration parameters will require a manual reset of the controller to apply the new Ethernet settings.

1.5. Input Function Blocks

The controller has twelve Universal Inputs. They can be configured to measure voltage, current, resistance, frequency, pulse width modulation (PWM) or digital signal.

1.5.1. Universal Input

The Universal Input function block translates physical input signals into the internal function block output signal that can be used by other function blocks of the controller.

There are 12 independent Universal Input function blocks presenting their own universal physical inputs.

The internal function block output signal type and units of measurement are presented below.

Table 4. Universal Input Function Block Output Signal

Input Parameter	Type	Units
Voltage	Continuous	V
Current	Continuous	mA
Discrete Voltage Level	Discrete	{0,1}
Resistance Input	Continuous	Ohm
Frequency	Continuous	Hz
PWM Duty Cycle	Continuous	%

Each Universal Input function block has the following configuration parameters.

Table 5. Universal Input Function Block Configuration Parameters

Parameter	Default Value	Range	Units	Description
Input Parameter	1 - Voltage	0 - Input Disabled, 1 - Voltage, 2 - Current, 3 - Discrete Voltage Level, 4 - Resistance Input, 5 - Frequency, 6 - PWM Duty Cycle	–	Defines the input physical parameter that will be measured by the function block.
Input Voltage Range	0 - 0...5V	0 - 0...5 V, 1 - 0...10 V	V	Used in the "Voltage" mode
Input Current Range	0 - 0...20 mA	0 - 0...20mA, 1 - 4...20 mA	mA	Used in the "Current" mode
Input Range Min	0	0...100	-	Depends on the Input Parameter.
Input Range Max	5	0...100	-	Depends on the Input Parameter.
Voltage LoZ Input	0 - No	0 - No, 1 - Yes	–	Activates a 10kOhm pull-down resistor to avoid ghost voltages in the "Voltage" mode. Warning: Measurement accuracy will be decreased!
Analog Input Filter	0 - Disabled	0 - Disabled, 1 - 50Hz Noise Rejection, 2 - 60Hz Noise Rejection, 3 - Both: 60Hz and 50Hz Noise Rejection	–	Noise Rejection in "Voltage", "Current" and "Resistance" modes
Pull-Up/Pull-Down Resistor	0 - Disabled	0 - Disabled, 1 - 10kOhm Pull-Up, 2 - 10kOhm Pull-Down	–	Used in "Discrete Voltage Level", "Frequency", and "PWM Duty Cycle" modes.
Input Polarity	0 - Active High	0 - Active High, 1 - Active Low	–	Used in "Discrete Voltage Level".

Parameter	Default Value	Range	Units	Description
Discrete Input Debounce Time	50ms	0...1000	ms	Used in "Discrete Voltage Level" mode. If 0 - no debouncing.
Frequency Range	0 - 1Hz...10kHz	0 - 1Hz...10kHz,	Hz	A 16-bit counter is used. Used in "Frequency", and "PWM Duty Cycle" modes.
Frequency/PWM Debounce Filter ³	0 - Disabled	0 - Disabled, 1 - 142ns, 2 - 1.14us, 3 - 6.10us	–	Used in "Frequency", and "PWM Duty Cycle" modes.
Frequency/PWM Averaging	0 - No Averaging	0 - No Averaging, 1 - 3 Readings, 2 - 5 Readings, 3 - 10 Readings	–	Defines a moving average filter used in "Frequency", and "PWM Duty Cycle" modes.
Software Filter Type	0 – Disabled	0 – Disabled, 1 – Moving Average, 2 – Repeating Average		
Software Filter Constant	10	0...60000		

¹ Input currents below 3mA are output as 0mA when 4...20 mA current range is set.

1.5.2. Voltage Measurements

The Universal Inputs can measure voltages in voltage ranges set by the “**Voltage Range**” configuration parameter.

To avoid an influence of ghost voltages, the Voltage LoZ Input configuration parameter can be activated. This will reduce the accuracy of voltage measurements due to the influence of the 10kOhm pull-down shunt resistor and should be used only after careful consideration of the shunt resistor influence on the measured circuit.

The user can set the Analog Input Filter configuration parameter to reduce noise in voltage and other analog signal measurements. The filter is designed to suppress noise from industrial offline voltages. Even when the analog input filter is disabled, the minimum signal filtering is performed by the function block. The parameters of the analog input filter are presented below.

Table 6. Universal Input Analog Input Filter Parameters

Analog Input Filter	Cut-off Frequency (at -3dB)	Settling Time (to 100% of Final Value)	Output Signal Update Rate
Disabled ¹	70Hz	10ms	1.67ms
50Hz Noise Rejection	12Hz	76.7ms	3.33ms
60Hz Noise Rejection	14Hz	63.3ms	3.33ms
Both: 60Hz and 50Hz Noise Rejection	2.3Hz	396.7ms	16.67ms

¹ Minimum filtering is still performed.

1.5.3. Current Measurements

There are two standard current ranges available for current measurements. When the current is below 3mA in the “4...20mA” current range, the output will be forced to zero to facilitate detection of an open circuit condition on the Universal Input.

The Analog Input Filter can be set to reduce the input noise.

1.5.4. Discrete Voltage Level

The Universal Inputs can accept discrete voltage levels. The user should specify the input polarity and define whether the pull-up/pull-down resistor is necessary on the input.

When the “10kOhm Pull-Up” is selected, the pull-up resistor is connected to the internal +12V power supply.

The input states are sampled every 1ms. If debouncing is required, it is set by the Discrete Input Debounce Time configuration parameter. If the Discrete Input Debounce Time is zero, the discrete voltage level input is not debounced.

The Input Polarity defines the active edge of the input signal. The Pull-Up/Pull-Down Resistor can be used to pull the input to a no-signal state to avoid an undefined input condition when the signal source is disconnected. The Input Polarity and Pull-Up/Pull-Down Resistor are normally set the following way.

Table 7. Setting Pull-Up/Pull-Down Resistor for Selected Input Polarity. Universal Inputs

Input Polarity	Pull-Up/Pull-Down Resistor
Active High	“Disabled” or “10kOhm Pull-Down”
Active Low	“Disabled” or “10kOhm Pull-Up”

1.5.5. Resistance Input

The Universal Inputs can measure slowly changing input resistance, for example, a signal coming from a resistive temperature sensor. The resistance input is available only for Universal Input 1, 2 and 3.

The resistance measurements are done in an auto-range mode.

If switching between the measurement ranges is not desirable or it is necessary to reduce the measurement time, the Resistance Range can be set to one of the predefined measurement ranges.

The Analog Input Filter configuration parameter can be used to reduce the measurement noise. However, it can also add a delay that can be significant when several universal inputs are used to measure resistance.

There is only one current source shared with first 3 Universal Inputs for resistance measurements. When more than one Universal Input is used to measure resistance, the current source is switched between inputs dramatically increasing the measurement time, see the table below.

Table 8. Universal Input Resistance Measurement Delay

Resistance Measurement	Measurement Delay
No channel or range switching	0 – <i>No delay</i>
Range switching only	$\begin{cases} T_{sw} + T_s, & \text{during range switching only} \\ 0, & \text{all other time – no delay} \end{cases}$ $T_{sw} = 30ms$ – switching time, T_s – analog filter settling time
Channel switching (with or without range switching)	$\sum_{n=1}^N (T_{sw} + T_{s_n}), \quad N > 1, \quad N - \text{number of channels}$ n – channel number

1.5.6. Frequency and PWM

The frequency and PWM duty cycle measurements are performed by counting high-frequency internal clock pulses on every period of the input signal. The universal input channels have different internal organization due to limited hardware resources.

All universal inputs use 16-bit counters with the constant frequency range of 1...10kHz

Table 9. Universal Input Function Block Counters

Function Block	Counter	Frequency Range	Counter Base	Shared Input	Frequency Range and Debounce Filter Setting
Universal Input #1	16-bit	1Hz...10kHz,	Dedicated	N/A	Same input
Universal Input #2			Dedicated	N/A	Same input
Universal Input #3			Dedicated	N/A	Same input

Function Block	Counter	Frequency Range	Counter Base	Shared Input	Frequency Range and Debounce Filter Setting
Universal Input #4			Dedicated	N/A	Same input
Universal Input #5			Dedicated	N/A	Same input
Universal Input #6			Dedicated	N/A	Same input
Universal Input #7			Dedicated	N/A	Same input
Universal Input #8			Dedicated	N/A	Same input
Universal Input #9			Dedicated	N/A	Same input
Universal Input #10			Dedicated	N/A	Same input
Universal Input #11			Dedicated	N/A	Same input
Universal Input #12			Dedicated	N/A	Same input

To measure frequency or PWM duty cycle, the user should first select the Frequency Range parameter and then define how the “**Pull-Up/Pull-Down Resistor**”, “**Frequency/PWM Debounce Filter**”, and the “**Frequency/PWM Averaging**” parameters should be set.

The frequency/PWM debounce filter is used to filter out parasitic spikes that can be present in a noisy input signal. It can be helpful to prevent the input from going into the Recovery state (see 1.5.8 Special Conditions) when, for example, mechanical switches are used to commutate the input signal.

The debounce filter should be used with caution since it can reduce the accuracy and resolution of frequency and PWM measurements if the debouncing time is not significantly less than the period of the input signal.

When a frequency or PWM signal presents a slowly changing parameter, setting an additional moving average filter using the Frequency/PWM Averaging configuration parameter can be helpful in smoothing the results of the input measurements.

1.5.7. Software Filtering

There are three options under “**Software Filter Type**” with two actual types of software filtering: ‘*Moving Average*’ and ‘*Repeating Average*’. Both are used to smoothen the actual sampling and provide more precise data.

If customer use the ‘*Moving Average*’ type under the “**Software Filter Type**” setpoint the unit will collect the number of samples equal to the value under the “**Software Filter Constant**” setpoint

and then calculate the average. Each new sample will replace the oldest sample and the average will be recalculated during each new iteration. The algorithm is shown below:

Moving Average:

1. Calculating the first average:

$$N_{avg} = \frac{\sum_{i=0}^C N_i}{C} (1), \text{ where}$$

C – Software Filter Constant value;

N_i – the number of current value;

N_{avg} – Average sample.

2. Replacing the latest item and recalculating the average using formula (1):

$$N_{avg}^{(i)} = \frac{N_{avg}^{(i-1)} - N_l + N_{new}}{C} (2), \text{ where}$$

C – Software Filter Constant value;

$N_{avg}^{(i)}$ – the new average sample;

$N_{avg}^{(i-1)}$ – a previous average sample;

N_l – the oldest sample;

N_{new} – a current sample.

After first average has been calculated by using formula (1), the second formula is applied during each iteration.

Repeating Average:

The repeating average method is similar to the moving average except that instead of recalculating the average after each new sample, the unit will gather the required number of samples each time instead.

1.5.8. Special Conditions

Even though the Frequency range is 1Hz...10kHz, each Universal Input can measure frequency within the range of 0.8Hz to 12.5kHz.

When the PWM signal is absent, the duty cycle is measured as 0 or 100% based on the voltage level on the input and the selected Input Polarity. The voltage level is sampled on the counter saturation events until the PWM signal is back on the input.

The transient time between the PWM signal duty cycle and the duty cycle of the DC level when the signal disappears can be up to the Maximum Recovery Time. During the transient time, the measured value will stay equal to the last measured value of the PWM signal duty cycle.

The PWM input signal with a frequency above zero but below the Minimum Frequency value is not allowed. The duty cycle will not be measured, instead, it will be jumping between 0% and 100% depending on the voltage level at the input on the counter saturation events.

When the PWM input signal frequency exceeds the Maximum Frequency value, the input goes into the Recovery state and the PWM duty cycle is measured as 0%. Similar to frequency measurements, the input will stay in the Recovery state for up to the Maximum Recovery Time before the duty cycle is measured again.

1.6. Proportional Output Function Blocks

The controller has altogether twelve Proportional Outputs. The Proportional Output is half-bridge drive with high side sourcing up to 2.5A. The current drawn from the output is measured to form a current feedback loop. All outputs have configurable setpoints. The Proportional Output and its setpoints are discussed in detail in the Section 3.5.

The “**Control Source**” setpoint together with “**Control Number**” setpoint determine which signal is used to drive the output. For example, setting “**Control Source**” to ‘*Universal Input Measured*’ and “**Control Number**” to ‘1’, connects signal measured from Universal Input 1 to the output in question. The input signal is scaled per input type range between 0 and 1 to form control signal. Outputs respond in a linear fashion to changes in control signal.

The “**Enable Source**” setpoint together with “**Enable Number**” setpoint determine the enable signal for the output in question. The “**Enable Response**” setpoint is used to select how output will respond to the selected Enable signal. “**Enable Response**” setpoint options are listed in Table 10. If “**Enable Source**” is set to ‘*Control not used*’, the Enable signal is interpreted to be ON. If a non-digital signal is selected as Enable signal the signal is interpreted as shown in Figure 17.

Table 10 – Enable Response Options

0	<i>Enable When On, Else Shutoff</i>
1	<i>Enable When On, Else Rampoff</i>
2	<i>Enable When On, Else Keep</i>
3	<i>Enable When Off, Else Shutoff</i>
4	<i>Enable When Off, Else Rampoff</i>
5	<i>Enable When Off, Else Keep</i>

The Override option allows the user to choose whether to drive the output with the override input engaged/disengaged, depending on the logic selected in “**Override Response**”. The options for “**Override Response**” are listed in Table 11. When override is active, the output will be driven to the value in “**Output at Override Command**” regardless of the value of the Control input.

Table 11 – Override Response Options

0	<i>Override When On</i>
1	<i>Override When Off</i>

The options for both **“Enable Source”** and **“Override Source”** are the same as the sources listed in Table 7.

*Please note that the using parameters **“Enable When Off/On, Else Ramp”** are not recommended and should not be used for the Digital On/Off and Digital Hotshot.*

Another fault response which can be enabled is that of a microprocessor over-temperature or power faults automatically disabling the outputs until it has cooled back to the operating range, if the corresponding setpoint is enabled. This will be described in more detail in Section 1.8

Fault conditions are checked for first, and the control signal will then be evaluated only if they are not present. If Enable, Override and Control inputs are all used, the Enable logic is evaluated first, then the Override, and lastly the Control.

“Output Type” setpoint options for the Proportional Output are listed in Table 12. **“Output Type”** setpoint determines what kind of signal the output produces. Changing this setpoint causes other setpoints in the group to update to match selected type, thus the **“Output Type”** should be selected before configuring other setpoints within the setpoint group.

For Proportional outputs signal minimum and maximum values are configured with **“Output At Minimum Command”** and **“Output At Maximum Command”** setpoints. Value range for both of the setpoints is limited by selected **“Output Type”**.

Regardless of what type of control input is selected, the output will always respond in a linear fashion to changes in the input per Equation 1.

$$y = mx + a$$

$$m = \frac{Y_{max} - Y_{min}}{X_{max} - X_{min}}$$

$$a = Y_{min} - m * X_{min}$$

Equation 1 - Linear Slope Calculations

In the case of the Output Control Logic function block, X and Y are defined as

Xmin = Control Input Minimum Ymin = **“Output at Minimum Command”**

Xmax = Control Input Maximum Ymax = **“Output at Maximum Command”**

In all cases, while X-axis has the constraint that Xmin < Xmax, there is no such limitation on the Y-axis. Thus configuring **“Output At Minimum Command”** to be greater than **“Output At Maximum Command”** allows output to follow control signal inversely.

In order to prevent abrupt changes at the output due to sudden changes in the command input, the user can choose to use the independent up or down ramps to smooth out the coil’s response. The **“Ramp Up”** and **“Ramp Down”** setpoints are in milliseconds, and the step size of the output change will be determined by taking the absolute value of the output range and dividing it by the ramp time.

Table 12 – Output Type Options for Proportional Output

0	<i>Disabled</i>
1	<i>Proportional Current (0-2.5A)</i>
2	<i>Digital Hotshot (0-2.5A)</i>
3	<i>Proportional Voltage (0-Vps)</i>
4	<i>Digital On/off (0-Vps)</i>
5	<i>PWM Duty Cycle</i>

‘*Proportional Current*’ type has associated with it two setpoints not used by other types, which are the “**Dither Frequency**” and “**Dither Amplitude**” values. The output is controlled by high frequency signal (25kHz), with the low frequency dither superimposed on top. The dither frequency will match exactly what is programmed into the setpoint, but the exact amplitude of the dither will depend on the properties of the load coil. When adjusting the dither amplitude value, select one that is high enough to ensure an immediate response to the coil to small changes in the control inputs, but not so large as to effect, the accuracy or stability of the output. Refer to the coil’s datasheet for more information.

Please note: the “**Dither Frequency**” setpoint is shared among all proportional outputs. Thus, it can be changed via any of proportional outputs, but the change will affect the rest of them as well.

The ‘*Proportional Voltage*’ uses the measured value of the power supply and adjusts the duty cycle of the output such that the average value will match the target output voltage. Since the output is running at a high frequency (25kHz), the voltage can be easily averaged using a simple low pass filter.

The ‘*PWM Duty Cycle*’ option allows the user to run the output at fixed frequency configure with “**PWM Output Frequency**” setpoint, while the duty cycle changes depending on the control signal.

Please note: Proportional outputs share the “**PWM Output Frequency**” setpoint with each other in 3 groups of 4 proportional outputs in each. Proportional output 1 shares the timer with outputs 2, 3, and 11. And proportional output 4 shares the timer with outputs 5, 6, and 12. In their case, if any of the outputs in the group are configured in ‘*Proportional Current (0-2.5A)*’ or ‘*Digital Hotshot (0-2.5A)*’ mode, the “**PWM Output Frequency**” is set to 25kHz for the entire group. Otherwise, the ECU sets it to the value of output one or output 4 respectively. Outputs 7, 8, 9, and 10 Can be configured separately, but the “**PWM Output Frequency**” range for them is from 1kHz to 25kHz.

Instead of proportional, there are also two types of digital responses possible as well. With the ‘*Digital On/Off*’ type, should the control require the output to be on, it will be turned on at whatever the system power supply is. The output will source whatever current is required by the load, up to 2.5A.

If a digital “**Output Type**” has been selected the “**Digital Response**” setpoint will be enabled as shown in Table 13.

Table 13 – Digital Response Options

0	<i>Normal On/Off</i>
1	<i>Inverse Logic</i>
2	<i>Latched Logic</i>
3	<i>Blinking Logic</i>

In a *Normal* response, when the Control input commands the output ON, then the output will be turned ON. However, in an *Inverse* response, the output will be ON unless the input commands the output ON, in which case it turns OFF.

If a *Latched* response is selected, when the input commands the state from OFF to ON, the output will change state.

If a *Blinking* response is selected, then while the input command the output ON, it will blink at the rate in the **“Digital Blink Rate”** setpoint. When commanded OFF, the output will stay off. A blinking response is only available with a *Digital On/Off* type of output (not a Hotshot type.)

The *Hotshot Digital* type is different from a simple *Digital On/Off* in that it still controls the current through the load. This type of output is used to turn on a coil then reduce the current so that the valve will remain open, as shown in Figure 4. Since less energy is used to keep the output engaged, this type of response is very useful to improve overall system efficiency. With this output type there are associated three setpoints: **“Hold Current”**, **“Hotshot Current”** and **“Hotshot Time”** which are used to configure form of the output signal as shown in Figure 4.

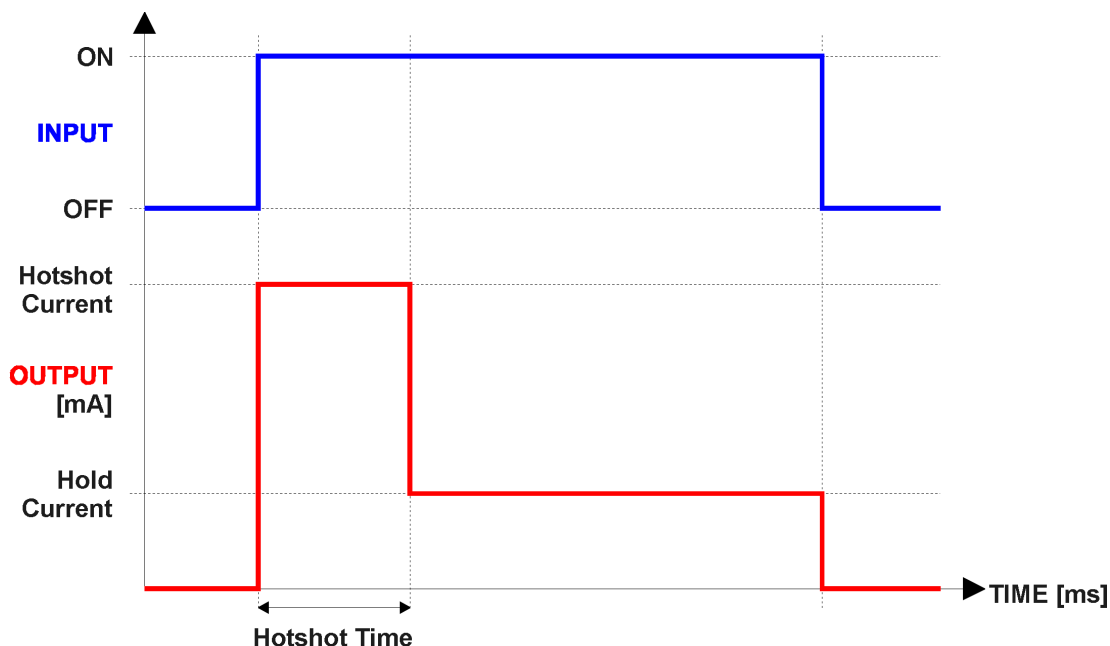


Figure 4 – Hotshot Digital Profile

Fault detection is available for current output types. A current feedback signal is measured and compared to desired output current value. Fault detection and associated setpoints are presented in section 1.8. When fault is detected the output will respond per **“Control Fault Response”** setpoint as outlined in Table 14.

Table 14 – Fault Response Options

0	<i>Shutoff Output</i>
1	<i>Apply Fault Value</i>
2	<i>Hold Last Value</i>

Another fault response that can be enabled is that a power supply over voltage or under voltage will automatically disable ALL outputs. Note: these setpoints is associated with the General Diagnostic Option function block. Also, if the **Over Temperature Shutdown** setpoint is enabled,

then a microprocessor over-temperature reading disables all the outputs until it has cooled back to the operating range.

The proportional output is inherently protected against a short to GND or +Vps by circuitry. In case of a dead short, the hardware will automatically disable the output drive, regardless of what the processor is commanding for the output. When this happens, the processor detects output hardware shutdown and commands off the output in question. It will continue to drive non-short-circuited outputs normally and periodically (every 5 seconds) try to re-engage the short load, if still commanded to do so. If the fault has gone away since the last time the output was engaged while shorted, the controller will automatically resume normal operation.

In the case of an open circuit, there will be no interruption of the control for the output. The processor will continue to attempt to drive the open load.

The measured current through the load is available to be broadcasted on a CAN message if desired. It is also used as the input to the diagnostic function block for each output, and an open or shorted output can be broadcasted in a DM1 message on the CAN network

1.7. PID Control Function Block

The PID Control function block is an independent logic block, but it is normally intended to be associated with proportional output control blocks described in the chapters before. When the **Control Source** for an output has been setup as a *PID Function Block*, the command from the selected PID block drives the physical output on the motor controller unit.

To enable the PID Control function the **“PID Enabled”** setpoint should be set to *‘1, True’*. The **“Target Source”** and **“Target Number”** setpoints determine control input and the **“Feedback Source”** and **“Feedback Number”** setpoints determine the established the feedback signal to the PID Control function block. The **“Control Response”** will use the selected inputs as per the options listed in Table 15. When active, the PID algorithm will be called every **“Cycle Time”** in milliseconds.

Table 15: PID Response Options

0	Single Output
1	Setpoint Control
2	On When Over Target
3	On When Below Target

When a *‘Single Output’* response is selected, the Target and Feedback inputs do not have to share the same units. In both cases, the signals are converted to a percentage value based on the minimum and maximum values associated with the source function block.

For example, a CAN command could be used to set the target value, in which case it would be converted to a percentage value using **“Data Minimum”** and **“Data Maximum”** setpoints in the appropriate *CAN Receive X* function block. The closed-loop feedback signal, i.e. a Current Feedback from the proportional current output, could be selected as the feedback source. In this case the value of the input would be converted to a percentage based on the **“Output Data Min”** and **“Output Data Max”** setpoints in the output block. The output of the PID function would depend on the difference

between the commanded target and the measured feedback as a percentage of each signals range. In this mode, the output of the block would be a value from 0 to 100%.

In Order to allow the output to stabilize, the user can select a non-zero value for **“Output Tolerance”**. If the absolute value of $Error_k$ is less than this value, $Error_k$ in the formula below will be set to zero.

The PID algorithm used is shown below, where G , K_i , T_i , K_d , T_d and $Loop_Update_Rate$ are configurable parameters.

$$PIDOutput_k = P_k + I_k + D_k$$

$$P_k = P_Gain * Error_k$$

$$I_k = I_Gain * ErrorSum_k$$

$$D_k = D_Gain * (Error_k - Error_{k-1})$$

$$Error_k = Target - Feedback$$

$$ErrorSum_k = ErrorSum_{k-1} + Error_k$$

$$P_Gain = G$$

$$I_Gain = G * K_i * T / T_i \text{ (Note: If } T_i \text{ is zero, } I_Gain = 0)$$

$$D_Gain = G * K_d * T_d / T$$

$$T = Loop_Update_Rate * 0.001$$

Please Note: Each system will have to be tuned for the optimum output response. Response times, overshoots and other variables will have to be decided by the customer using an appropriate PID tuning strategy. Axiomatic is not responsible for tuning the control system.

1.8. Diagnostic Function Blocks

1.8.1. Description

The ECU supports diagnostic messaging. DM1 message is a message, containing Active Diagnostic Trouble Codes (DTC) that is sent to the J1939 network in case a fault has been

SPN	Suspect Parameter Number	(user defined)
FMI	Failure Mode Identifier	(see Table 18)
CM	Conversion Method	(always set to 0)
OC	Occurrence Count	(number of times the fault has happened)

detected. A Diagnostic Trouble Code is defined by the J1939 standard as a four byte value which is a combination of:

In addition to supporting the DM1 message, the ECU Input also supports:

DM2	Previously Active Diagnostic Trouble Codes	Sent only on request
-----	--	----------------------

DM3	Diagnostic Data Clear/Reset of Previously Active DTCs	Done only on request
DM11	Diagnostic Data Clear/Reset for Active DTCs	Done only on request

Fault detection and reaction is a standalone functionality that can be configured to monitor and report diagnostics of various controller parameters.

By default, the monitoring of operating voltage, CPU temperature and receive message timeouts is configured to diagnostics blocks 1, 2 and 3., In case any of these three diagnostics blocks are needed for some other use, the default settings can be adjusted by the user to suit the application. There are 4 fault types that can be used, “*Minimum and maximum error*”, “*Absolute value error*”, “*State error*” and “*Double minimum and maximum error*”.

“*Minimum and maximum error*” has two thresholds, “*MIN Shutdown*” and “*MAX Shutdown*” that have configurable, independent diagnostics parameters (SPN, FMI, Generate DTCs, delay before flagging status). In case the parameter to monitor stays between these two thresholds, the diagnostic is not flagged.

Absolute value error has one configurable threshold with configurable parameters. In case the parameter to monitor stays below this threshold, the diagnostic is not flagged.

State error is similar to the Absolute value error, the only difference is that State error does not allow the user to specify specific threshold values; thresholds ‘1’ and ‘0’ are used instead. This is ideal for monitoring state information, such as received message timeouts.

Double minimum and maximum error lets user to specify four thresholds, each with independent diagnostic parameters. The diagnostic status and threshold values is determined and expected as show in Figure 5 below.

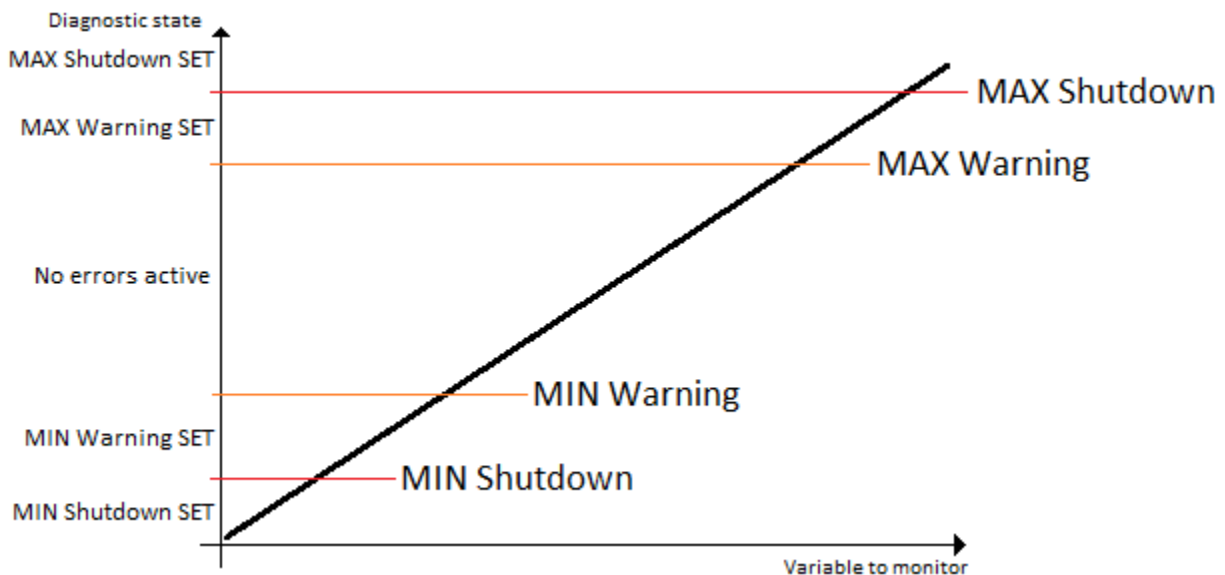


Figure 5 – Double Minimum and Maximum Error Thresholds

In case any of the Diagnostics blocks is configured to monitor Output Current Feedback, there is an internal error status flag maintained automatically for that particular output. This internal flag can be used for driving the particular output to a specified state in case of diagnostic event using Proportional Current Output setpoints “**Control Fault Response**”, “**Output in Fault Mode**” and “**Fault Detection Enabled**”.

There is also built in error status flags for power supply and CPU temperature monitoring. In case any of the diagnostics blocks is measuring these two parameters, the corresponding internal error status flags can be used for shutting down the unit in case of failure. The setpoints **“Power Fault Disables Outputs”** and **“Over Temperature Shutdown”** can be used for enabling the shutdown of the unit (shutdown == output driving is turned off).

While there are no active DTCs, the ECU will send “No Active Faults” message. If a previously inactive DTC becomes active, a DM1 will be sent immediately to reflect this. As soon as the last active DTC goes inactive, a DM1 indicating that there are no more active DTCs will be sent. If there is more than one active DTC at any given time, the regular DM1 message will be sent using a multipacket message to the Requester Address using the Transport Protocol (TP).



At power up, the DM1 message will not be broadcasted until after 5 second delay. This is done to prevent any power up or initialization conditions from being flagged as an active error on the network.

When the fault is linked to a DTC, a non-volatile log of the occurrence count (OC) is kept. As soon as the controller detects a new (previously inactive) fault, it will start decrementing the **“Delay Before Event is Flagged”** timer for that Diagnostic function block. If the fault has remained present during the delay time, then the controller will set the DTC to active, and will increment the OC in the log. A DM1 will immediately be generated that includes the new DTC. The timer is provided so that intermittent faults do not overwhelm the network as the fault comes and goes, since a DM1 message would be sent every time the fault shows up or goes away.

By default, the fault flag is cleared when error condition that has caused it goes away. The DTC is made Previously Active and is it is no longer included in the DM1 message. To identify a fault having happened, even if the condition that has caused is one away, the **“Event Cleared only by DM11”** setpoint can be set to ‘True’. This configuration enables DTC to stay Active, even after the fault flag has been cleared, and be included in DM1 message until a Diagnostic Data Clear/Reset for Active DTCs (DM11) has been requested.

As defined by J1939 Standard the first byte of the DM1 message reflects the Lamp status. **“Lamp Set by Event”** setpoint determines the lamp type set in this byte of DTC. **“Lamp Set by Event”** setpoint options are listed in Table 16. By default, the ‘Amber, Warning’ lamp is typically the one set be any active fault.

Table 16 – Lamp Set by Event in DM1 Options

0	<i>Protect</i>
1	<i>Amber Warning</i>
2	<i>Red Stop</i>
3	<i>Malfunction</i>

“SPN for Event” defines suspect parameter number used as part of DTC. The default value zero is not allowed by the standard, thus no DM will be sent unless **“SPN for Event”** in is configured to be different from zero. **It is user’s responsibility to select SPN that will not violate J1939 standard.** When the **“SPN for Event”** is changed, the OC of the associated error log is automatically reset to zero.

Table 17 – FMI for Event Options

0	<i>Data Valid But Above Normal Operational Range - Most Severe Level</i>
1	<i>Data Valid But Below Normal Operational Range - Most Severe Level</i>
2	<i>Data Intermittent</i>

3	<i>Voltage Above Normal, Or Shorted To High Source</i>
4	<i>Voltage Below Normal, Or Shorted To Low Source</i>
5	<i>Current Below Normal Or Open Circuit</i>
6	<i>Current Above Normal Or Grounded Circuit</i>
7	<i>Mechanical Error</i>
8	<i>Abnormal Frequency Or Pulse Width Or Period</i>
9	<i>Abnormal Update Rate</i>
10	<i>Abnormal Rate Of Change</i>
11	<i>Root Cause Not Known</i>
12	<i>Bad Component</i>
13	<i>Out Of Calibration</i>
14	<i>Special Instructions</i>
15	<i>Data Valid But Above Normal Operating Range – Least Severe Level</i>
16	<i>Data Valid But Above Normal Operating Range – Moderately Severe Level</i>
17	<i>Data Valid But Below Normal Operating Range – Least Severe Level</i>
18	<i>Data Valid But Below Normal Operating Range – Moderately Severe Level</i>
19	<i>Network Error</i>
20	<i>Data Drifted High</i>
21	<i>Data Drifted Low</i>
31	<i>Condition Exists</i>

Every fault has associated a default FMI with them. The used FMI can be configured with “**FMI for Event**” setpoint, presented in Table 17. When an FMI is selected from Low Fault FMIs in Table 18 for a fault that can be flagged either high or low occurrence, it is recommended that the user would select the high occurrence FMI from the right column of Table 18. There is no automatic setting of High and Low FMIs in the firmware, the user can configure these freely.

Table 18 – Low Fault FMIs and corresponding High Fault FMIs

Low Fault FMIs	High Fault FMIs
<i>FMI=1, Data Valid But Below Normal Operation Range – Most Severe Level</i>	<i>FMI=0, Data Valid But Above Normal Operational Range – Most Severe Level</i>
<i>FMI=4, Voltage Below Normal, Or Shorted to Low Source</i>	<i>FMI=3, Voltage Above Normal, Or Shorted To High Source</i>
<i>FMI=5, Current Below Normal Or Open Circuit</i>	<i>FMI=6, Current Above Normal Or Grounded Circuit</i>
<i>FMI=17, Data Valid But Below Normal Operating Range – Least Severe Level</i>	<i>FMI=15, Data Valid But Above Normal Operating Range – Least Severe Level</i>
<i>FMI=18, Data Valid But Below Normal Operating Level – Moderately Severe Level</i>	<i>FMI=16, Data Valid But Above Normal Operating Range – Moderately Severe Level</i>
<i>FMI=21, Data Drifted Low</i>	<i>FMI=20, Data Drifted High</i>

1.8.2. Example

In this example the Diagnostic Function Block is configured to monitor the power supply voltage level and send the DM1 message if the voltage level drops under 11V.

Here is the DM1 message configuration:

SP MINIMUM SHUTDOWN, Event Generates a DTC in DM1	1	True
SP MINIMUM SHUTDOWN, Lamp Set by Event	1	Amber,Warning
SP MINIMUM SHUTDOWN, SPN for Event	0x007FF00	SPN: 524032
SP MINIMUM SHUTDOWN, FMI for Event	0	Data Valid But Above Normal Operational Range - Most Severe Level
SP MINIMUM SHUTDOWN, Delay Before Event is Flagged	1000	ms

Please note: even though the Diagnostics Function Block is configured as “**Min and Max Error**”, only the low limit will be monitored. Thus a “**Event Generates a DTC in DM1**” setpoint for a maximum shutdown limit is set to 0, False.

To monitor the supply voltage, the “**Function Type to Monitor**” setpoint is set to ‘Power Supply Measured’. The rest of configurations are shown on the Figure 6.

SP Fault Detection Type	0	Min and Max Error
SP Maximum Value for Diagnostic Data	24.00	
SP Minimum Value for Diagnostic Data	0.00	
SP Use Hysteresis When Defining Thresholds	1	True
SP Hysteresis	1.00	
SP Event Cleared Only by DM11	0	False
SP Set Limit for MINIMUM WARNING		Parameter not used with current Fault Detection Type
SP Clear Limit for MINIMUM WARNING		Parameter not used with current Fault Detection Type
SP Set Limit for MAXIMUM WARNING		Parameter not used with current Fault Detection Type
SP Clear Limit for MAXIMUM WARNING		Parameter not used with current Fault Detection Type
SP Set Limit for MINIMUM SHUTDOWN	11.00	
SP Clear Limit for MINIMUM SHUTDOWN		Parameter not used - Hysteresis used when defining thresholds
SP Set Limit for MAXIMUM SHUTDOWN	22.00	

Figure 6. The Diagnostics Configuration

With this configuration, when the power supply voltage measured drops below “**Set Limit for MINIMUM SHUTDOWN**”, the DM1 message with a fault information will be broadcasted after a programmed in “**Delay Before Event is Flagged**” value in milliseconds.

The example of the DM1 message is shown below.

PR	PGN	DA	SA	Len	D0	D1	D2	D3	D4	D5	D6	D7
6	0FECA	-	80	8	04	FF	00	FF	E0	01	FF	FF

Figure 7. The Example of DM1 Message

1.9. Math Function Block

1.9.1. Description

There are five mathematical function blocks that allow the user to define basic algorithms. A math function block can take up to six input signals. Each input is then scaled according to the associated limit and scaling setpoints.

Inputs are converted into percentage value based on the “**Input X Minimum**” and “**Input X Maximum**” values selected. For additional control the user can also adjust the “**Input X Gain**” setpoint to increase the resolution of the input data and the min and max values.

A mathematical function block includes three selectable functions, in which each implements equation A operator B, where A and B are function inputs and operator is function selected with a setpoint “**Math Function X**”. Setpoint options are presented in Table 19. The functions are connected together, so that result of the preceding function goes into Input A of the next function.

Thus, Function 1 has both Input A and Input B selectable with setpoints, where Functions 2 to 4 have only Input B selectable. Input is selected by setting “**Function X Input Y Source**” and “**Function X Input Y Number**”. If “**Function X Input B Source**” is set to 0 ‘Control not used’ signal goes through function unchanged.

$$\text{Math Block Output} = \left(((A1 \text{ op1 } B1) \text{ op2 } B2) \text{ op3 } B3 \right) \text{ op4 } B4$$

Table 19. Math function X Operator Options

0	=, True when InA equals InB
1	!=, True when InA not equal InB
2	>, True when InA greater than InB
3	>=, True when InA greater than or equal InB
4	<, True when InA less than InB
5	<=, True when InA less than or equal InB
6	OR, True when InA or InB is True
7	AND, True when InA and InB are True
8	XOR, True when either InA or InB is True, but not both
9	+, Result = InA plus InB
10	-, Result = InA minus InB
11	x, Result = InA times InB
12	/, Result = InA divided by InB
13	MIN, Result = Smallest of InA and InB
14	MAX, Result = Largest of InA and InB

For logic operations (6, 7, and 8) scaled input greater than or equal to 1 is treated as TRUE. For logic operations (0 to 8), the result of the function will always be 0 (FALSE) or 1 (TRUE). For the arithmetic functions (9 to 14), it is recommended to scale the data such that the resulting operation will not exceed full scale (0 to 100%) and saturate the output result.

When dividing, a zero divider will always result in a 100% output value for the associated function.

Lastly the resulting mathematical calculation, presented as a percentage value, can be scaled into the appropriate physical units using the “**Math Output Minimum Range**” and “**Math Output Maximum Range**” setpoints. These values are also used as the limits when the Math Function is selected as the input source for another function block.

1.9.2. Example

This example shows the Math Function Block configured to provide a 4x times the input. There are multiple ways to configure Math Block to do it. One of them is shown below.

SP Math Enabled	1	True	SP Input 3 Source	3	Lookup Table
SP Math Output Minimum Range	0.00		SP Input 3 Number	5	
SP Math Output Maximum Range	100.00		SP Input 3 Minimum	0.00	
SP Input 1 Source	3	Lookup Table	SP Input 3 Maximum	100.00	
SP Input 1 Number	5		SP Input 3 Gain	1.00	
SP Input 1 Minimum	0.00		SP Input 4 Source	3	Lookup Table
SP Input 1 Maximum	100.00		SP Input 4 Number	5	
SP Input 1 Gain	1.00		SP Input 4 Minimum	0.00	
SP Input 2 Source	3	Lookup Table	SP Input 4 Maximum	100.00	
SP Input 2 Number	5		SP Input 4 Gain	1.00	
SP Input 2 Minimum	0.00		SP Math Function 1	9	+, Result = lnA plus lnB
SP Input 2 Maximum	100.00		SP Math Function 2	9	+, Result = lnA plus lnB
SP Input 2 Gain	1.00		SP Math Function 3	9	+, Result = lnA plus lnB

Figure 8. Math Configuration

As an input source the Lookup Table in Time Response mode is used. It ramps the data from 0 to 20 within 5 seconds, thus the Math Output is ranging from 0 to 80. The Math output is on the right with a scale of 10 per 1 square. On the left side there is the LUT output with a scale of 2 per 1 square.

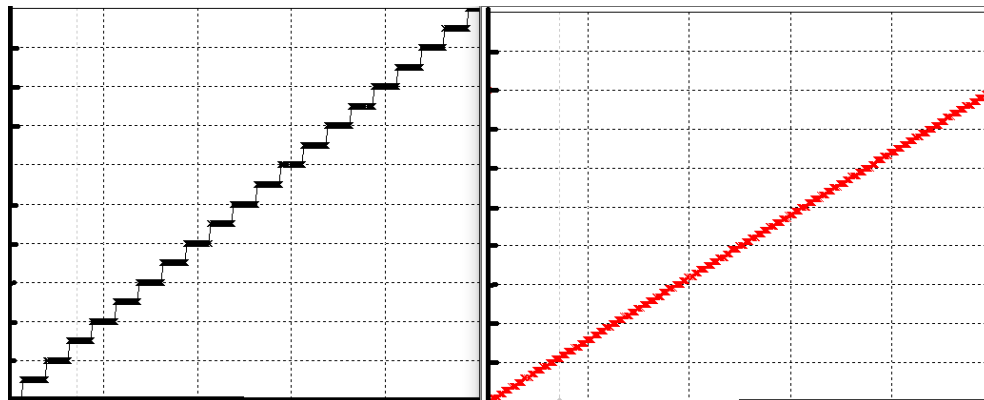


Figure 9. The Math Function Block Output

1.10. Conditional Block

1.10.1. Description

The Conditional Block compares up to four different input sources with different logical or relational operators. The result of each block can therefore only be true (1) or false (0). Figure 10 demonstrates the connections between all parameters.

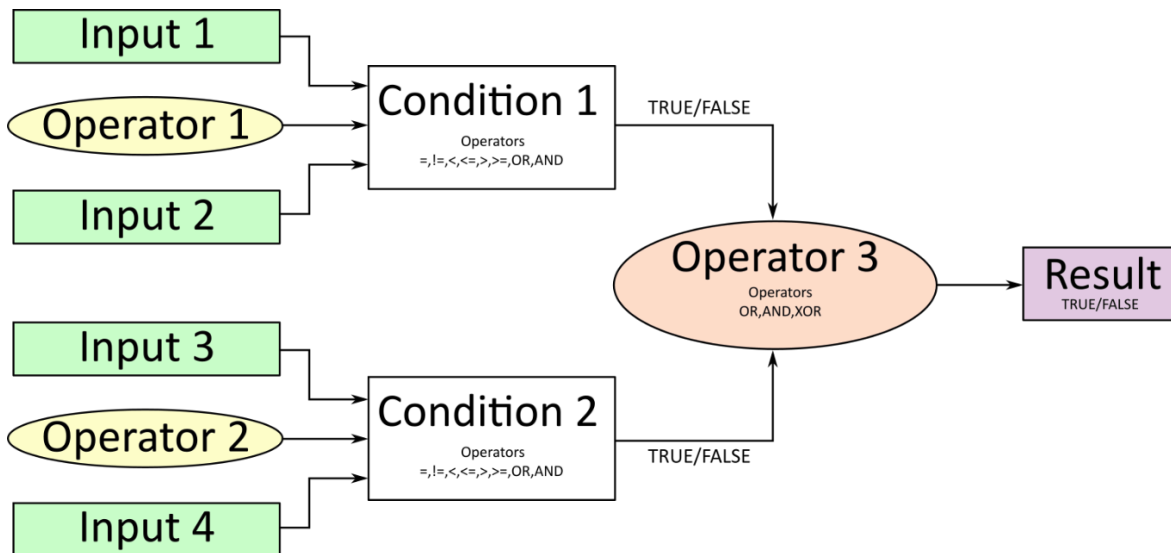


Figure 10: Conditional Block Diagram

Each Conditional Block offers two conditions. Both compare two inputs, which can hold a logical value or an integer value. The output of the conditions can only be true or false and will be compared by Operator 3 with a logical operator. This comparison is the result of the Conditional Block and can control any output source.

Value of each source will then be compared to each other with an operator of Table 20. If no source is selected, the output value of an Input will be zero.

Table 20. Input Operator Options

Value	Meaning
0	==, True when Argument 1 is equal to Argument 2
1	!=, True when Argument 1 is not equal to Argument 2
2	>, True when Argument 1 is greater than Argument 2
3	>=, True when Argument 1 is greater than Argument 2
4	<, True when Argument 1 is less than Argument 2
5	<=, True when Argument 1 is less than or equal Argument 2
6	OR, True when Argument 1 or Argument 2 is True
7	AND, True when Argument 1 and Argument 2 are True

Operator 1 and Operator 2 are configured to OR by default. The table above cannot be used for comparing the conditions because they can only be compared with logical operators, which are listed in Table 21.

Table 21. Condition Operator Options

Value	Meaning
0	OR, True when Argument 1 or Argument 2 is True
1	AND, True when Argument 1 and Argument 2 are True
2	XOR, True when Argument 1 is not equal to Argument 2

If only one condition is used, it is to make sure that Operator 3 is set to OR so that the result is based solely on the condition which has been chosen.

1.10.2. Example

This example shows the Conditional Logic Block configured to set the output to 1, True if the input data is more than 50. The configuration is shown below.

SP Conditional Block Enable	1	Enabled
SP Condition 1 Argument 1 Source	3	Lookup Table
SP Condition 1 Argument 1 Number	2	
SP Condition 1 Argument 2 Source	8	Control Constant Data
SP Condition 1 Argument 2 Number	3	
SP Condition 1 Operator (Argument 1/2)	2	>, True When Arg1 Greater Than Arg2
SP Condition 2 Argument 1 Source	0	Control Not Used
SP Condition 2 Argument 1 Number		Parameter not used with current Control Source selected
SP Condition 2 Argument 2 Source	0	Control Not Used
SP Condition 2 Argument 2 Number		Parameter not used with current Control Source selected
SP Condition 2 Operator (Argument 1/2)	0	=, True When Arg1 Equal to Arg2
SP Conditional Result Operator	0	OR

As a control source, the Lookup Table output is used. The LUT is program to ramp the output from 0 to 100 and it is shown on the left of the picture below. The Conditional logic output is shown on the right side of the figure.

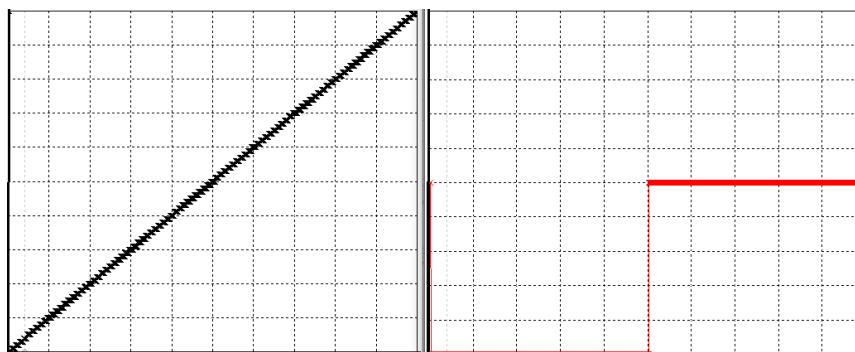


Figure 11. The conditional Logic Block's Output

1.11. Set / Reset Latch Function Block

Set-Reset Block consists of only 2 control sources: Reset Source and Set Source. The purpose of these blocks is to simulate a modified latching function in which the 'Reset Signal' has more precedence. The 'latching' function works as per the Table 22 below.

Table 22. Set-Reset Function block operation

'Set Signal'	'Reset Signal'	'Set-Reset Block Output' (Initial State: OFF)
OFF	OFF	Latched State
OFF	ON	OFF
ON	OFF	ON
ON	ON	OFF

The Reset and Set sources have associated with them a minimum and maximum threshold values which determine the ON and OFF state. For the Reset Source are Reset Minimum Threshold and Reset Maximum Threshold. Similarly, for the Set Source are Set Minimum Threshold and Set

Maximum Threshold. These setpoints also allow to have a dead band in between ON/OFF states and they are in terms of percentage of input selected.

As seen in Table 22 above, the 'Reset Signal' has more precedence over the 'Set Signal' - if the state of 'Reset Signal' is ON, the state of 'Set-Reset Block Output' will be OFF. To create an ON state in 'Set-Reset Block Output' the state of 'Reset Signal' must be OFF while the state of 'Set Signal' is ON. In this case, the state of 'Set-Reset Block Output' will remain ON even if 'Set Signal' turns OFF as long as 'Reset Signal' remains OFF. As soon as the 'Reset Signal' turns ON the 'Set-Reset Block Output' will turn OFF regardless of the state of 'Set Signal'.

1.12. Lookup Table Function Block

1.12.1. Description

Lookup Tables are used to give output response up to 10 slopes per input. If more than 10 slopes are required, A Programmable Logic Block can be used to combine up to three tables to get 30 slopes as described in Section 1.13.

Lookup tables have two differing modes defined by "**X-Axis Type**" setpoint, given in Table 23. Option '0 – *Data Response*' is the normal mode where block input signal is selected with the "**X-Axis Source**" and "**X-Axis Number**" setpoints and X values present directly input signal values. With option '1 – *Time Response*' the input signal is time and X values present time in milliseconds. And selected input signal is used as digital enable.

Table 23. X-Axis Type Options

0	Data Response
1	Time Response

The "**Auto Repeat**" setpoint determines either lookup table's output cycle is repeated after reaching the last configured "**Point Y#**". This setpoint is used only if "**X-Axis Type**" is set to '1 – *Time Response*', and doesn't affect the output in if it set to '0 - *Data Response*' mode.

The slopes are defined with (x, y) points and associated point response. X value presents input signal value and Y value corresponding Lookup Table output value. "**Response #**" setpoint defines type of the slope from preceding point to the point in question. Response options are given in Table 24. '*Ramp To*' gives a linearized slope between points, whereas '*Jump to*' gives a point-to-point response, where any input value between XN-1 and XN will result Lookup Table output being YN. "**Response 0**" is always '*Jump To*' and cannot be edited. Choosing '*Ignored*' response causes associated point and all the following points to be ignored.

Table 24. Response # Options

0	Ignore
1	Ramp To
2	Jump To

The X-Axis is constraint to be in rising order, thus value of the next index is greater than or equal to preceding one. Therefore, when adjusting the X-Axis data, it is recommended that X10 is changed first, then lower indexes in descending order.

$$X_{min} \leq X_0 \leq X_1 \leq X_2 \leq X_3 \leq X_4 \leq X_5 \leq X_6 \leq X_7 \leq X_8 \leq X_9 \leq X_{10} \leq X_{max}$$

The Y-Axis has no constraints on the data it presents, thus inverse, decreasing, increasing or other response can be easily established. The Smallest of the Y-Axis values is used as Lookup Table output min and the largest of the Y-Axis values is used as Lookup Table output max (i.e. used as Xmin and Xmax values in linear calculation.). Ignored points are not considered for min and max values.

1.12.2. Example

This example is designed to represent the Lookup Table function block in various modes. First lookup table is configured as Time Response with all responses set to '1 – Ramp To'. The “X-Axis Type” is set to '1 – Time Response', and the “Auto Repeat” setpoint is set to '1 – True'. The control source is set to the 'Control Constant Data' with a value of 1 to be constantly active. The configuration of other setpoints is shown below.

			SP Point X0	0.000	ms	SP Point Y0	0.000
SP Response 1	1	Ramp To	SP Point X1	1000.000	ms	SP Point Y1	10.000
SP Response 2	1	Ramp To	SP Point X2	1000.000	ms	SP Point Y2	20.000
SP Response 3	1	Ramp To	SP Point X3	1000.000	ms	SP Point Y3	30.000
SP Response 4	1	Ramp To	SP Point X4	1000.000	ms	SP Point Y4	40.000
SP Response 5	1	Ramp To	SP Point X5	1000.000	ms	SP Point Y5	50.000
SP Response 6	1	Ramp To	SP Point X6	1000.000	ms	SP Point Y6	60.000
SP Response 7	1	Ramp To	SP Point X7	1000.000	ms	SP Point Y7	70.000
SP Response 8	1	Ramp To	SP Point X8	1000.000	ms	SP Point Y8	80.000
SP Response 9	1	Ramp To	SP Point X9	1000.000	ms	SP Point Y9	90.000
SP Response 10	1	Ramp To	SP Point X10	1000.000	ms	SP Point Y10	100.000

Figure 12. First Lookup Table Response Configuration

The second lookup table is configured to provide output in data response mode and controlled by the first lookup table. The rest of configuration is shown on the Figure 13 below.

			SP Point X0	0.000		SP Point Y0	0.000
SP Response 1	2	Jump To	SP Point X1	10.000		SP Point Y1	10.000
SP Response 2	2	Jump To	SP Point X2	20.000		SP Point Y2	20.000
SP Response 3	2	Jump To	SP Point X3	30.000		SP Point Y3	30.000
SP Response 4	2	Jump To	SP Point X4	40.000		SP Point Y4	40.000
SP Response 5	1	Ramp To	SP Point X5	50.000		SP Point Y5	50.000
SP Response 6	1	Ramp To	SP Point X6	60.000		SP Point Y6	60.000
SP Response 7	1	Ramp To	SP Point X7	70.000		SP Point Y7	70.000
SP Response 8	1	Ramp To	SP Point X8	80.000		SP Point Y8	80.000
SP Response 9	1	Ramp To	SP Point X9	90.000		SP Point Y9	90.000
SP Response 10	1	Ramp To	SP Point X10	100.000		SP Point Y10	100.000

Figure 13. Second Lookup Table Response Configuration

With such a configuration the second lookup table will jump from 0 to 40 and then ramp to 100. The graphical representation of lookup tables output is shown below. On the left graph the time

response lookup table, and on the left is a controlled table. The X axis represents the time with a resolution of 1 second per square. The Y axis is the LUT output with a resolution of 10 per square.

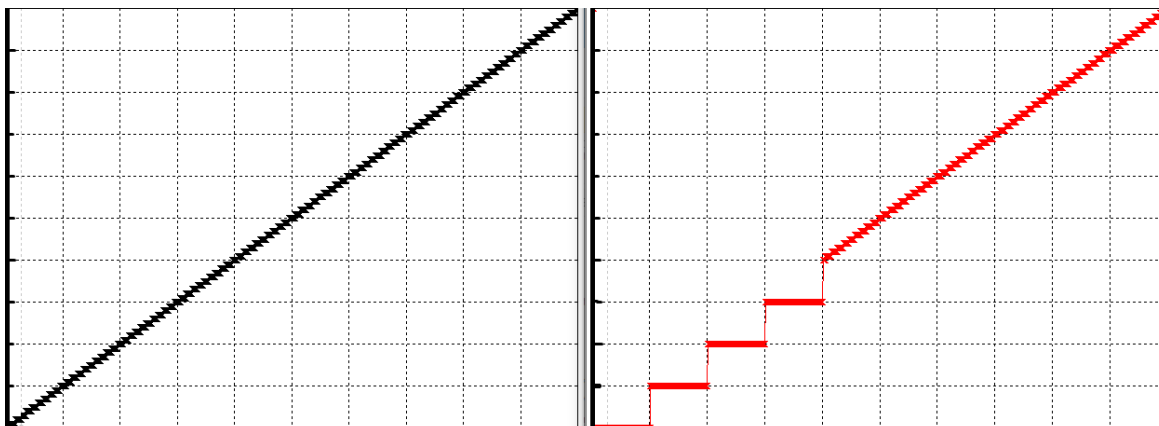


Figure 14. Graphical Representation of the Lookup Table Example

1.13. Programmable Logic Function Block

1.13.1. Description

The Programmable Logic Function Block is a powerful tool. Programmable Logic can be linked to up to three Lookup Tables, any of which would be selected only under given conditions. Thus, the output of a Programmable Logic at any given time will be the output of the Lookup Table selected by the defined logic. Therefore, up to three different responses to the same input, or three different responses to different inputs, can become the input to another function block.

In order to enable any one of the Programmable Logic blocks, the **“Logic Enabled”** setpoint must be set to *‘True’*. By default, all Logic blocks are disabled.

The three associated tables are selected by setting **“Table Number X”** setpoint to desired Lookup Table number, for example selecting 1 would set Lookup Table 1 as TableX.

For each TableX there are three conditions that define the logic to select the associated Lookup Table as Logic output. Each condition implements function $Argument1 Operator Argument2$ where Operator is logical operator defined by setpoint **“Table X – Condition Y Operator”**. Setpoint options are listed in Table 25. Condition arguments are selected with **“Table X – Condition Y Argument Z Source”** and **“Table X – Condition Y Argument Z Number”** setpoints. If *‘0 – Control not Used’* option is selected as **“Table x – Condition Y Argument Z Source”** the argument is interpreted as 0.

Table 25. Table X – Condition Y Operator Options

0	=, Equal
1	!=, Not Equal
2	>, Greater Than
3	>=, Greater Than or Equal
4	<, Less Than

5	<=, Less Than or Equal
---	------------------------

The three conditions are evaluated and if the result satisfies logical operation defined with **“Logical Operator X”** setpoint, given in Table 26, the associated Lookup Table is selected as output of the Logical block. Option ‘0 – Default Table’ selects associated Lookup Table in all conditions.

Table 26. Table X – Conditions Logical Operator Options

0	Default Table (Table1)
1	Cnd1 And Cnd2 And Cnd3
2	Cnd1 Or Cnd2 Or Cnd3
3	(Cnd1 And Cnd2) Or Cnd3
4	(Cnd1 Or Cnd2) And Cnd3

The three logical operations are evaluated in order and the first to satisfy gets selected, thus if Table1 logical operation is satisfied, the Lookup Table associated with Table1 gets selected regardless of two other logical operations. In addition, if none of the logical operations is satisfied the Lookup Table associated with Table1 gets selected.

1.13.2. Example

This example will show how to use 4 Lookup Tables by using the simplest configuration of Programmable Logic Block (PLB). One LUT is configured to jump from 0 to 100 with a step of 10. The second table ramps the output from 0 to 100 and the third one provides a constant output of 50. The last table configured to control previous tables. The PLB uses table 1 if fourth table’s output is below 40, table 2 if it is greater than 60, and table 3 otherwise. The configuration of the Programmable Logic Block is shown below.

SP Table Number 1	1	Lookup Table 1	SP Table Number 2	4	Lookup Table 4
SP Logical Operator 1	2	Cnd1 Or Cnd2 Or Cnd3	SP Logical Operator 2	2	Cnd1 Or Cnd2 Or Cnd3
SP Table 1 - Condition 1 Argument 1 Source	3	Lookup Table	SP Table 2 - Condition 1 Argument 1 Source	3	Lookup Table
SP Table 1 - Condition 1 Argument 1 Number	2		SP Table 2 - Condition 1 Argument 1 Number	2	
SP Table 1 - Condition 1 Argument 2 Source	8	Control Constant Data	SP Table 2 - Condition 1 Argument 2 Source	8	Control Constant Data
SP Table 1 - Condition 1 Argument 2 Number	3		SP Table 2 - Condition 1 Argument 2 Number	4	
SP Table 1 - Condition 1 Operator	5	<=, Less Than or Equal	SP Table 2 - Condition 1 Operator	3	>=, Greater Than or Equal
SP Table 1 - Condition 2 Argument 1 Source	0	Control Not Used	SP Table 2 - Condition 2 Argument 1 Source	0	Control Not Used
SP Table 1 - Condition 2 Argument 1 Number		Parameter not used with	SP Table 2 - Condition 2 Argument 1 Number		Parameter not used with current
SP Table 1 - Condition 2 Argument 2 Source	0	Control Not Used	SP Table 2 - Condition 2 Argument 2 Source	0	Control Not Used
SP Table 1 - Condition 2 Argument 2 Number		Parameter not used with	SP Table 2 - Condition 2 Argument 2 Number		Parameter not used with current
SP Table 1 - Condition 2 Operator		Parameter not used with	SP Table 2 - Condition 2 Operator		Parameter not used with current
SP Table 1 - Condition 3 Argument 1 Source	0	Control Not Used	SP Table 2 - Condition 3 Argument 1 Source	0	Control Not Used
SP Table 1 - Condition 3 Argument 1 Number		Parameter not used with	SP Table 2 - Condition 3 Argument 1 Number		Parameter not used with current
SP Table 1 - Condition 3 Argument 2 Source	0	Control Not Used	SP Table 2 - Condition 3 Argument 2 Source	0	Control Not Used
SP Table 1 - Condition 3 Argument 2 Number		Parameter not used with	SP Table 2 - Condition 3 Argument 2 Number		Parameter not used with current
SP Table 1 - Condition 3 Operator		Parameter not used with	SP Table 2 - Condition 3 Operator		Parameter not used with current
SP Table Number 3	3	Lookup Table 3			
SP Logical Operator 3	0	Default Table			

Figure 15. Programmable Logic Block Configuration

With the current configuration the PLB will ramp from 0 to 40, then stay at 50, and after will jump from 60 to 100. The picture below captures the PLB output. On the left, the Lookup Table output and to the left there is a PLB corresponding output.

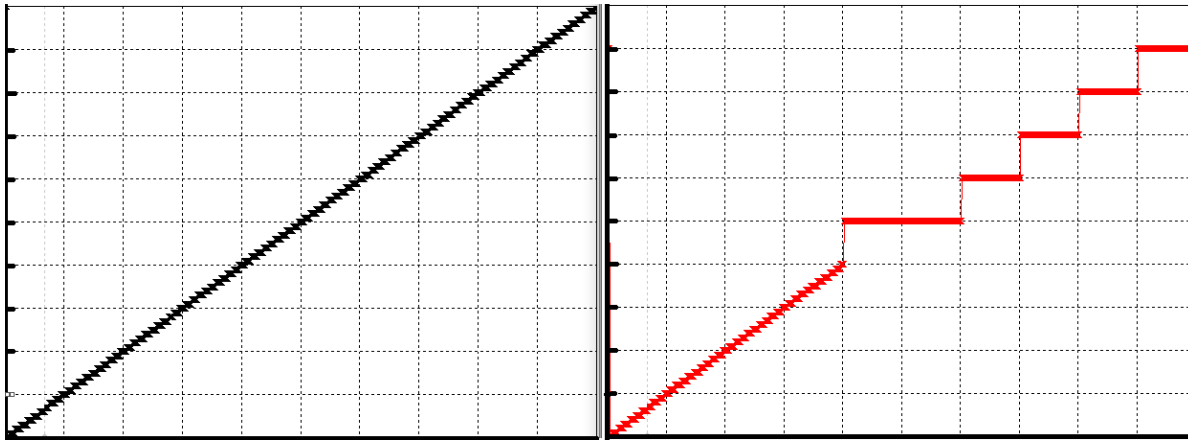


Figure 16. The Programmable Logic Block Output

1.14. Constant Data

The Constant Data Block contains 2 fixed (False/True) and 13 configurable constant data setpoints which can be used as a control source for other functions. While they are available as a control source to all functions, it is recommended not to use constant data as a control source for the Set-Reset Latch Block.

1.15. DTC React

DTC React is a function block that allows the ECU to receive and process the DM1 messages. Each DTC React function block different DM1 messages. Each DTC React has two mandatory and 2 optional parameters. The mandatory parameters are the SPN and FMI. If only these parameters are used, the output will be set to high if the DM1 message with the combination of selected SPN and FMI. The state will remain high for five seconds and will be set if the DM1 message will be received again.

Among optional parameters there are lamp setting and the source address. To enable them, the **“Lamp Used to Trigger Reaction”** and **“Source Address Used to Trigger Reaction”** should be set to 1, *True*. In this case, beside SPN and FMI the ECU will compare the Lamp Setting and/or Source Address of the received message.

The exceptions are the following SPN:

- SPN 1213 and Lamp Status 0x40;
- SPN623 and Lamp Status 0x10;
- SPN624 and Lamp Status 0x04;
- SPN987 and Lamp Status 0x01;

In case if the SPNs above are chosen, the DTC React function block will set the output to HIGH if SPN and Lamp Status matches even if FMI doesn't match. However, if the **“Source Address**

Used to Trigger Reaction” is set to 1, *True* and selected address doesn’t match, the DTC React output will be set to FALSE.

Also the if SPN 0x3FFFF is set, the function block will accept any SPN instead.

1.16. Modbus Receive Function Block

The Modbus Receive function block allows ECU to receive up to 16 bit of Modbus incoming data from a chosen register.

To enable the block, **“Signal Enabled”** setpoint should be set to 1, *True*. The register address can be chosen from a predefined range of addresses and is configured by setting the **“Register Address”** setpoint. The range is shown in a Modbus Address Map. The **“Data Size in Bits”** and **“Data Position Bit”** setpoints help to process the register data, so the unused bits will be stripped.

Please note: the incoming data cannot exceed 16 bits and is limited to one register. Thus, if “Data Size in Bits” and “Data Position Bit” configuration exceeds the register limits, everything extra will be stripped.

Also, the Modbus Receive function block has a resolution and offset that are applied at last. Overall, the output data will be processed in the following way:

$$Out_{PV} = ((In_{FV} \& Mask) \gg Position) * Resolution + Offset$$

where In_{PV} – Input register data,

Mask – a bit mask that is calculated based on the data size and the position set,

Position – a value set in **“Data Position Bit”**,

Resolution and Offset – **“Resolution”** and **“Offset”** setpoint values

If the data is planned to be received within a certain timeframe, the Modbus Receive function block has an auto resetting feature. The controller can be configured to set the output data to ‘Not Available’ if the last data wasn’t received within the **“Autoreset Time”** in ms. If the **“Autoreset Time”** setpoint is set to 0 ms, this feature will be disabled.

1.17. CAN Transmit Message Function Block

The CAN Transmit function block is used to send any output from another function block (i.e. input, CAN receive) to the J1939 network. The AX028010 ECU has eleven CAN Transmit Messages and each message has four completely user defined signals.

1.17.1. CAN Transmit Message Setpoints

Each CAN Transmit Message setpoint group includes setpoints that effect the whole message and are thus mutual for all signals of the message. These setpoints are presented in this section. The setpoints that configure an individual signal are presented in next section.

The “**Transmit PGN**” setpoint sets PGN used with the message. **User should be familiar with the SAE J1939 standard, and select values for PGN/SPN combinations as appropriate from section J1939/71.**

“**Repetition Rate**” setpoint defines the interval used to send the message to the J1939 network. If the “**Repetition Rate**” is set to zero, the message is disabled unless it shares its PGN with another message. In case of a shared PGN repetition rate of the LOWEST numbered message are used to send the message ‘bundle’.



At power up, transmitted message will not be broadcasted until after a 5 second delay. This is done to prevent any power up or initialization conditions from creating problems on the network.

By default, all messages are sent on Proprietary B PGNs as broadcast messages. Thus “**Transmit Message Priority**” is always initialized to 6 (low priority) and the “**Destination Address**” setpoint is not used. This setpoint is only valid when a PDU1 PGN has been selected, and it can be set either to the Global Address (0xFF) for broadcasts, or sent to a specific address as setup by the user.

1.17.2. CAN Transmit Signal Setpoints

Each CAN transmit message has four associated signals, which define data inside the Transmit message. “**Control Source**” setpoint together with “**Control Number**” setpoint define the signal source of the message. “**Control Source**” and “**Control Number**” options are listed in Table 27. Setting “**Control Source**” to ‘Control Not Used’ disables the signal.

“**Transmit Data Size**” setpoint determines how many bits signal reserves from the message. “**Transmit Data Index in Array**” determines in which of 8 bytes of the CAN message LSB of the signal is located. Similarly “**Transmit Bit Index in Byte**” determines in which of 8 bits of a byte the LSB is located. These setpoints are freely configurable, thus **it is the user’s responsibility to ensure that signals do not overlap and mask each other.**

“**Transmit Data Resolution**” setpoint determines the scaling done on the signal data before it is sent to the bus. “**Transmit data Offset**” setpoint determines the value that is subtracted from the signal data before it is scaled. Offset and Resolution are interpreted in units of the selected source signal.

1.18. CAN Receive Function Block

The CAN Receive function block is designed to take any SPN from the J1939 network, and use it as an input to another function block (i.e. Outputs).

The “**Receive Message Enabled**” is the most important setpoint associated with this function block and it should be selected first. Changing it will result in other setpoints being enabled/disabled as appropriate. By default ALL receive messages are disabled.

Once a message has been enabled, a Lost Communication fault will be flagged if that message is not received off the bud within the “**Receive Message Timeout**” period. This could trigger a Lost Communication event as described in section 1.8. In order to avoid timeouts on a heavily saturated network, it is recommended to set the period at least three times longer than the expected update

rate. To disable the timeout feature, simply set this value to zero, in which case the received message will never trigger a Lost Communication fault.

By default, all control messages are expected to be sent to the 12 In 12 Out CAN Controller on Proprietary B PGNs. However, should a PDU1 message be selected, the 12 In 12 Out CAN Controller can be setup to receive it from any ECU by setting the **“Specific Address that sends the PGN”** to the Global Address (0xFF). If a specific address is selected instead, then any other ECU data on the PGN will be ignored.

The **“Receive Data Size”**, **“Receive Data Index in Array (LSB)”**, **“Receive Bit Index in Byte (LSB)”**, **“Receive Resolution”** and **“Receive Offset”** can all be used to map any SPN supported by the J1939 standard to the output data of the Received function block.

As mentioned earlier, a CAN receive function clock can be selected as the source of the control input for the output function blocks. When this is case, the **“Received Data Min (Off Threshold)”** and **“Received Data Max (On Threshold)”** setpoints determine the minimum and maximum values of the control signal. As the names imply, they are also used as the On/Off thresholds for digital output types. These values are in whatever units the data is AFTER the resolution and offset is applied to CAN receive signal.

The 12 In 12 Out CAN Controller supports up to nine unique CAN Receive Messages. Defaults setpoint values are listed in section 3.14.

1.19. Available Control Sources

Many of the Function Blocks have selectable input signals, which are determined with **“[Name] Source”** and **“[Name] Number”** setpoints. Together, these setpoints uniquely select how the I/O of the various function blocks are linked together. **“[Name] Source”** setpoint determines the type of the source and **“[Name] Number”** selects the actual source if there is more than one of the same type. Available **“[Name] Source”** options and associated **“[Name] Number”** ranges are listed in Table 27. All sources, except “CAN message reception timeout”, are available for all blocks, including output control blocks and CAN Transmit messages. Thought input Sources are freely selectable, not all options would make sense for any particular input, and it is up to the user to program the controller in a logical and functional manner.

Table 27 – Available Control Sources and Numbers

Control Source	Number Range	Notes
0: Control Not Used	N/A	When this is selected, it disables all other setpoints associated with the signal in question.
1: Received CAN Message	1 to 9	
2: Universal Input Measured	1 to 4	
3: Lookup Table	1 to 10	
4: Programmable Logic	1 to 4	
5: Math Logic	1 to 5	
6: Conditional Logic	1 to 10	
7: Set-Reset Latch	1 to 5	
8: Constant Data	1 to 15	
9: Output Target Value	1 to 5	
10: Output Current Feedback	N/A	Measured Feedback current from the proportional output in mA, used in Output Diagnostics.

11: Power Supply Measured	0 to 255	Measured power supply value in Volts. The Parameter sets the threshold in Volts to compare with.
12: Processor Temperature Measured	0 to 255	Measured processor temperature in °C. The Parameter sets the threshold in Celcius to compare with.
13: CAN Reception Timeout	N/A	
14: DTC React	1 to 16	

If a non-digital signal is selected to drive a digital input, the signal is interpreted to be OFF at or below the minimum of selected source and ON at or above the maximum of the selected source, and it will not change in between those points. Thus, analog to digital interpretation has a built-in hysteresis defined by minimum and maximum of the selected source, as shown in Figure 17. For example Universal Input signal is interpreted to be ON at or above “Maximum Range” and OFF at or below “Minimum Range”.

Control Constant Data has no unit nor minimum and maximum assigned to it, thus user has to assign appropriate constant values according to intended use.

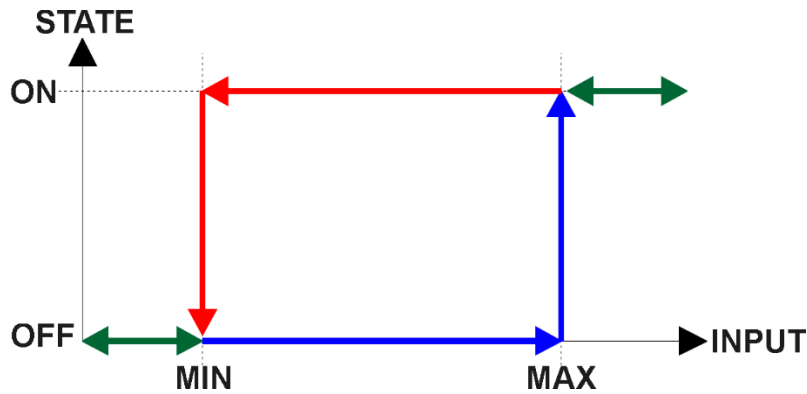


Figure 17 – Analog source to Digital input

2. OVERVIEW OF J1939 FEATURES

The software was designed to provide flexibility to the user with respect to messages sent from the ECU by providing:

- Configurable ECU Instance in the NAME (to allow multiple ECUs on the same network)
- Configurable Input Parameters
- Configurable PGN and Data Parameters
- Configurable Diagnostic Messaging Parameters, as required
- Diagnostic Log, maintained in non-volatile memory

2.1. Introduction to Supported Messages

The ECU is compliant with the standard SAE J1939, and supports following PGNs from the standard.

From J1939-21 – Data Link Layer

- Request 59904 0x00EA00
- Acknowledgement 59392 0x00E800
- Transport Protocol – Connection Management 60416 0x00EC00
- Transport Protocol – Data Transfer Message 60160 0x00EB00
- Proprietary B from 65280 0x00FF00
to 65535 0x00FFFF

From J1939-73 – Diagnostics

- DM1 – Active Diagnostic Trouble Codes 65226 0x00FECA
- DM2 – Previously Active Diagnostic Trouble Codes 65227 0x00FECB
- DM3 – Diagnostic Data Clear/Reset for Previously Active DTCs 65228 0x00FECC
- DM11 – Diagnostic Data Clear/Reset for Active DTCs 65235 0x00FED3

From J1939-81 – Network Management

- Address Claimed/Cannot Claim 60928 0x00EE00
- Commanded Address 65240 0x00FED8

From J1939-71 – Vehicle Application Layer

- Software Identification 65242 0x00FEDA
- Software Identification 65242 0x00FEDA
- Component Identification 65259 0x00FEEB

None of the application layer PGNs are supported as part of the default configurations, but they can be selected as desired for transmit function blocks.

Setpoints are accessed using standard Memory Access Protocol (MAP) with proprietary addresses. The Axiomatic Electronic Assistant (EA) allows for quick and easy configuration of the unit over CAN network.

2.2. NAME, Address and Software ID

The 12 In 12 Out CAN Controller ECU has the following default for the J1939 NAME. The user should refer to the SAE J1939/81 standard for more information on these parameters and their ranges.

Arbitrary Address Capable	Yes
Industry Group	0, Global
Vehicle System Instance	0
Vehicle System	0, Non-specific system
Function	66, I/O Controller
Function Instance	0, Axiomatic AX028010
ECU Instance	0, First Instance
Manufacture Code	162, Axiomatic Technologies
Identity Number	Variable, uniquely assigned during factory programming for each ECU

The ECU Instance is a configurable setpoint associated with the NAME. Changing this value will allow multiple ECUs of this type to be distinguishable from one another when they are connected on the same network.

The default value of the “ECU Address” setpoint is 128 (0x80), which is the preferred starting address for self-configurable ECUs as set by the SAE in J1939 tables B3 and B7. The EA will allow the selection of any address between 0 and 253. ***It is user’s responsibility to select an address that complies with the standard.*** The user must also be aware that since the unit is arbitrary address capable, if another ECU with a higher priority NAME contends for the selected address, the 12 In 12 Out CAN Controller will continue select the next highest address until it finds one that it can claim. See J1939/81 for more details about address claiming.

ECU Identification Information

PGN 64965		ECU Identification Information	-ECUID
Transmission Repetition Rate:		On request	
Data Length:		Variable	
Extended Data Page:		0	
Data Page:		0	
PDU Format:		253	
PDU Specific:		197 PGN Supporting Information:	
Default Priority:		6	
Parameter Group Number:		64965 (0x00FDC5)	
Start Position	Length	Parameter Name	SP
a	Variable	ECU Part Number, Delimiter (ASCII “*”)	N 290 1

b	Variable	ECU Serial Number, Delimiter (ASCII “*”)	290
c	Variable	ECU Location, Delimiter (ASCII “*”)	290
d	Variable	ECU Type, Delimiter (ASCII “*”)	290
e	Variable	ECU Manufacturer Name, Delimiter (ASCII “*”)	430
(a)*(b)*(c)*(d)*(e)			4
*			4

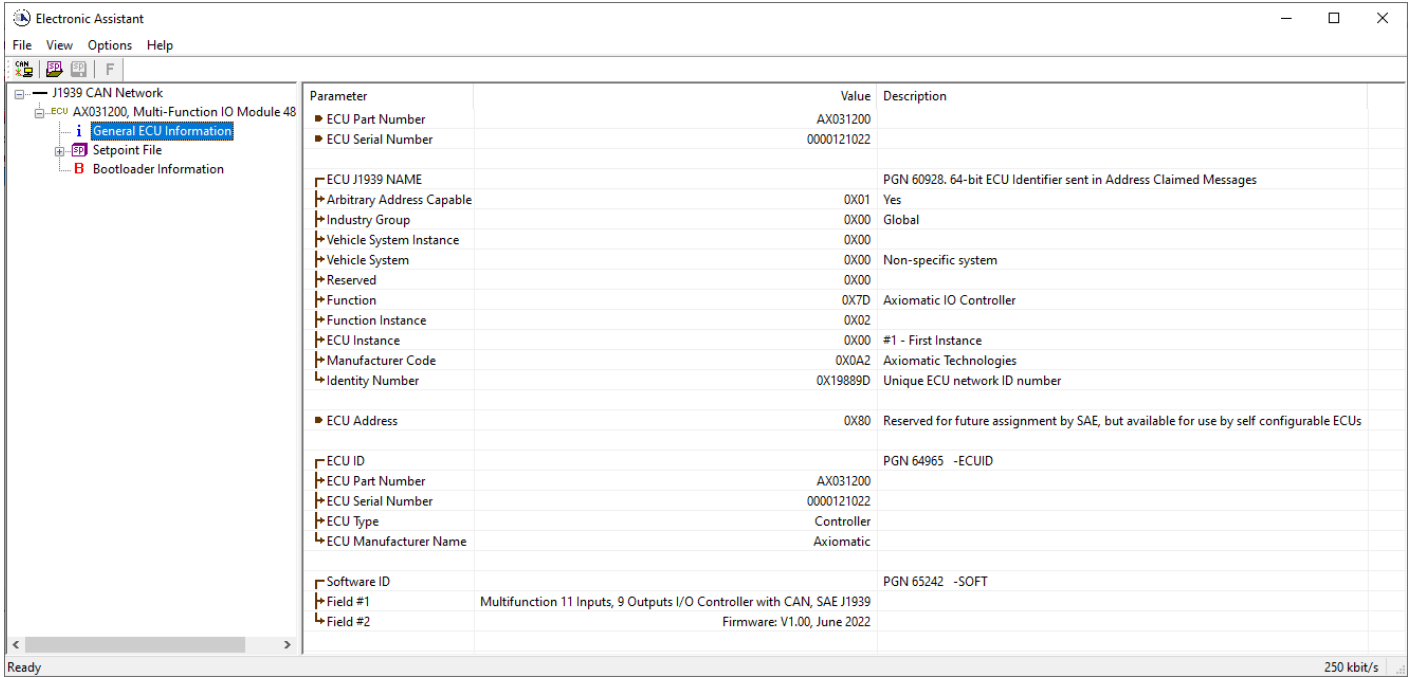


Figure 18 – General ECU Information

Software Identifier

PGN 65242	Software Identification	- SOFT
Transmission Repetition Rate:	On request	
Data Length:	Variable	
Extended Data Page:	0	
Data Page:	0	
PDU Format:	254	
PDU Specific:	218 PGN Supporting Information:	
Default Priority:	6	
Parameter Group Number:	65242 (0xFEDA)	
Start Position	Length	Parameter Name
1	1 Byte	Number of software identification fields
		SPN
		965

For the 12 In 12 Out CAN Controller ECU, Byte 1 is set to 5, and the identification fields are as follows.

(Part Number)*(Version)*(Date)*(Owner)*(Description)

The EA shows all this information in "General ECU Information", as shown below.

Note: The information provided in the Software ID is available for any J1939 service tool which supports the PGN -SOFT.

Component Identification

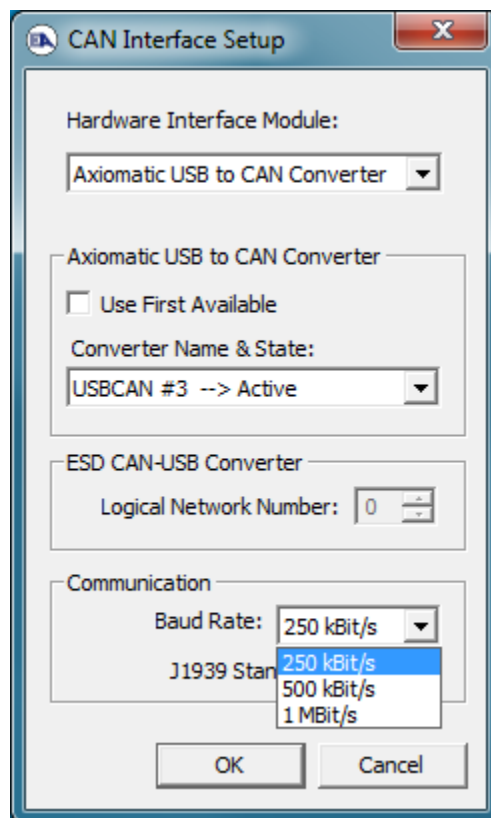
PGN 65259	Component Identification	-CI	
Transmission Repetition Rate:	On request		
Data Length:	Variable		
Extended Data Page:	0		
Data Page:	0		
PDU Format:	254		
PDU Specific:	235 PGN Supporting Information:		
Default Priority:	6		
Parameter Group Number:	65259 (0x00FEED)		
Start Position	Length	Parameter Name	SPN
a	1-5 Byte	Make, Delimiter (ASCII "**")	586
b	Variable	Model, Delimiter (ASCII "**")	587
c	Variable	Serial Number, Delimiter (ASCII "**")	588
d	Variable	Unit Number (Power Unit), Delimiter (ASCII "**")	233
(a)*(b)*(c)*(d)*(e)*			

3. ECU SETPOINTS ACCESSED WITH AXIOMATIC ELECTRONIC ASSISTANT

This section describes in detail each setpoint, and their default and ranges. The setpoints are divided into setpoint groups as they are shown in EA. For more information on how each setpoints, refer to the relevant section in this user manual.

3.1. Accessing the ECU Using Axiomatic Electronic Assistant

ECU with P/N AX028010 does not need any specific setup for EA. In order to access the high speed versions the CAN bus Baud Rate needs to be set accordingly. The CAN Interface Setup can be found from “Options” menu in EA. Please refer UMAX07050x **Connecting to the J1939 Bus** section for Axiomatic Electronic Assistant CAN Interface Setup instructions.



3.2. J1939 Network Parameters

“ECU Instance Number” and “ECU Address” setpoints and their effect are defined in section 2.2.

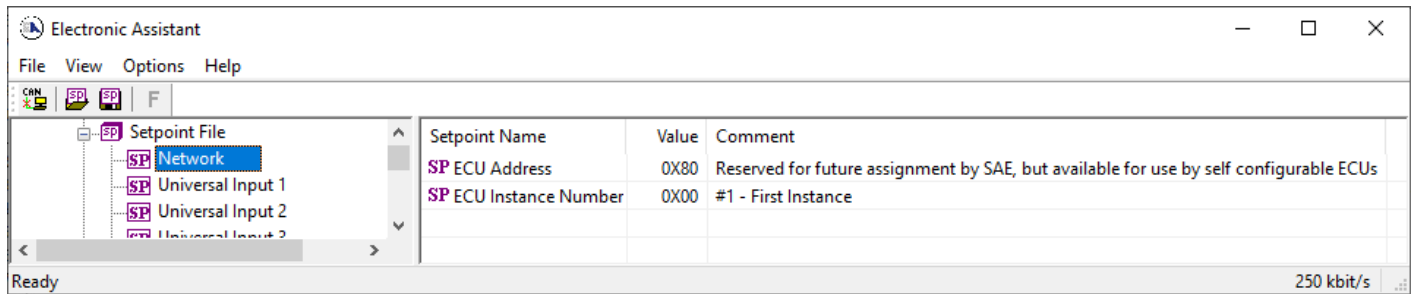


Figure 19 – Screen Capture of J1939 Setpoints

Table 28 – J1939 Network Setpoints

Name	Range	Default	Notes
ECU Address	0x80	0-253	Preferred address for a self-configurable ECU
ECU Instance	0-7	0x00	Per J1939-81

If non-default values for the “**ECU Instance Number**” or “**ECU Address**” are used, they will be mirrored during a setpoint file flashing, and will only take effect once the entire file has been downloaded to the unit. After the setpoint flashing is complete, the unit will claim the new address and/or re-claim the address with the new NAME. If these setpoints are changing, it is recommended to close and re-open the CAN connection on EA after the file is loaded so that only the new NAME and address are showing in the J1939 CAN Network ECU list.

3.3. Ethernet

“ECU Instance Number” and “ECU Address” setpoints and their effect are defined in section 1.4.

Setpoint Name	Value	Comme...
SP MAC Address, B0	180	
SP MAC Address, B1	55	
SP MAC Address, B2	209	
SP MAC Address, B3	160	
SP MAC Address, B4	37	
SP MAC Address, B5	78	
SP IP Address, B0	192	
SP IP Address, B1	168	
SP IP Address, B2	1	
SP IP Address, B3	34	
SP Netmask, B0	255	
SP Netmask, B1	255	
SP Netmask, B2	255	
SP Netmask, B3	0	
SP Gateway, B0	192	
SP Gateway, B1	168	
SP Gateway, B2	1	
SP Gateway, B3	1	
SP ModbusTCP/IP Port	502	

Figure 20 – Screen Capture of Ethernet Setpoints

Table 29 – Ethernet Network Setpoints

Name	Range	Default	Notes
MAC Address, B0	0...0xFF	2	Refer to Section 1.4
MAC Address, B1	0...0xFF	0	Refer to Section 1.4
MAC Address, B2	0...0xFF	0	Refer to Section 1.4
MAC Address, B3	0...0xFF	0	Refer to Section 1.4
MAC Address, B4	0...0xFF	0	Refer to Section 1.4
MAC Address, B5	0...0xFF	0	Refer to Section 1.4
IP Address, B0	0...0xFF	192	Refer to Section 1.4
IP Address, B1	0...0xFF	168	Refer to Section 1.4
IP Address, B2	0...0xFF	0	Refer to Section 1.4
IP Address, B3	0...0xFF	34	Refer to Section 1.4
Netmask, B0	0...0xFF	255	Refer to Section 1.4
Netmask, B1	0...0xFF	255	Refer to Section 1.4
Netmask, B2	0...0xFF	255	Refer to Section 1.4
Netmask, B3	0...0xFF	0	Refer to Section 1.4
Gateway, B0	0...0xFF	192	Refer to Section 1.4
Gateway, B1	0...0xFF	168	Refer to Section 1.4
Gateway, B2	0...0xFF	0	Refer to Section 1.4

Gateway, B3	0...0xFF	1	Refer to Section 1.4
Modbus TCP/IP Port	65535	502	Refer to Section 1.4

3.4. Universal Input Setpoints

The Universal Inputs are defined in section 1.5.

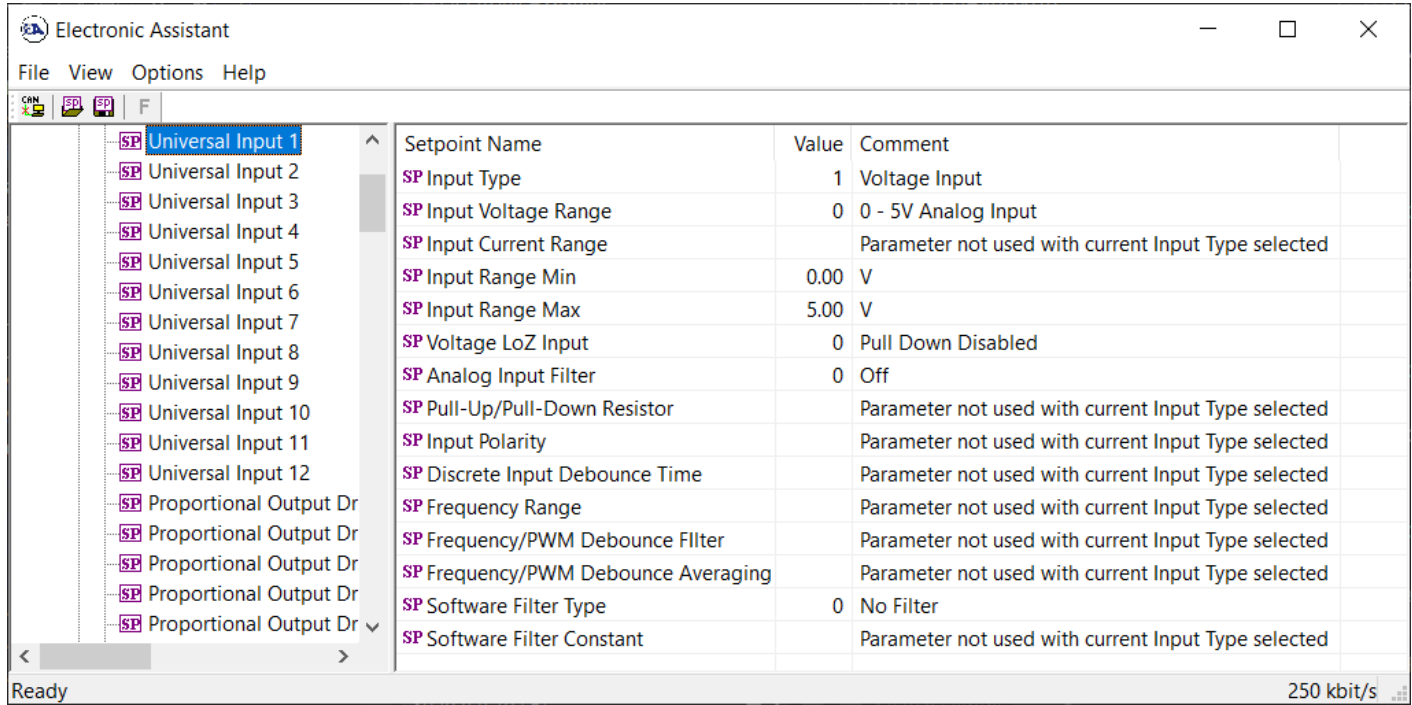


Figure 21 – Screen Capture of Universal Input Setpoints

Table 30 – Universal Input Setpoints

Name	Range	Default	Notes
Input Type	Drop List	Input Disabled	See Section 1.5
Input Voltage Range	Drop List	0, 0-5V Analog Input	See Section 1.5
Input Current Range	Drop List	0, 0-20mA Current Input	See Section 1.5
Input Range Min	0..100	0	See Section 1.5
Input Range Max	0..100	5	See Section 1.5
Voltage LoZ Input	Drop List	0, Pull Down Disabled	See Section 1.5
Analog Input Filter	Drop List	0, Off	See Section 1.5
Pullup/Pulldown Resistor	Drop List	0, No Pull	See Section 1.5
Input Polarity	Drop List	0, Active High	See Section 1.5
Discrete Input Debounce Time	0..60000	50 ms	See Section 1.5
Frequency Range	Read only	1Hz to 10kHz	See Section 1.5
Frequency/PWM Debounce Filter	Drop List	0, No Filter	See Section 1.5
Frequency/PWM Debounce Averaging	Drop List	0, No Averaging	See Section 1.5
Software Filter Type	Drop List	0, Disabled	See Section 1.5.7
Software Filter Constant	0...60000	10	See Section 1.5.7

3.5. Proportional Output Setpoints

The Proportional Outputs are defined in sections 1.6.

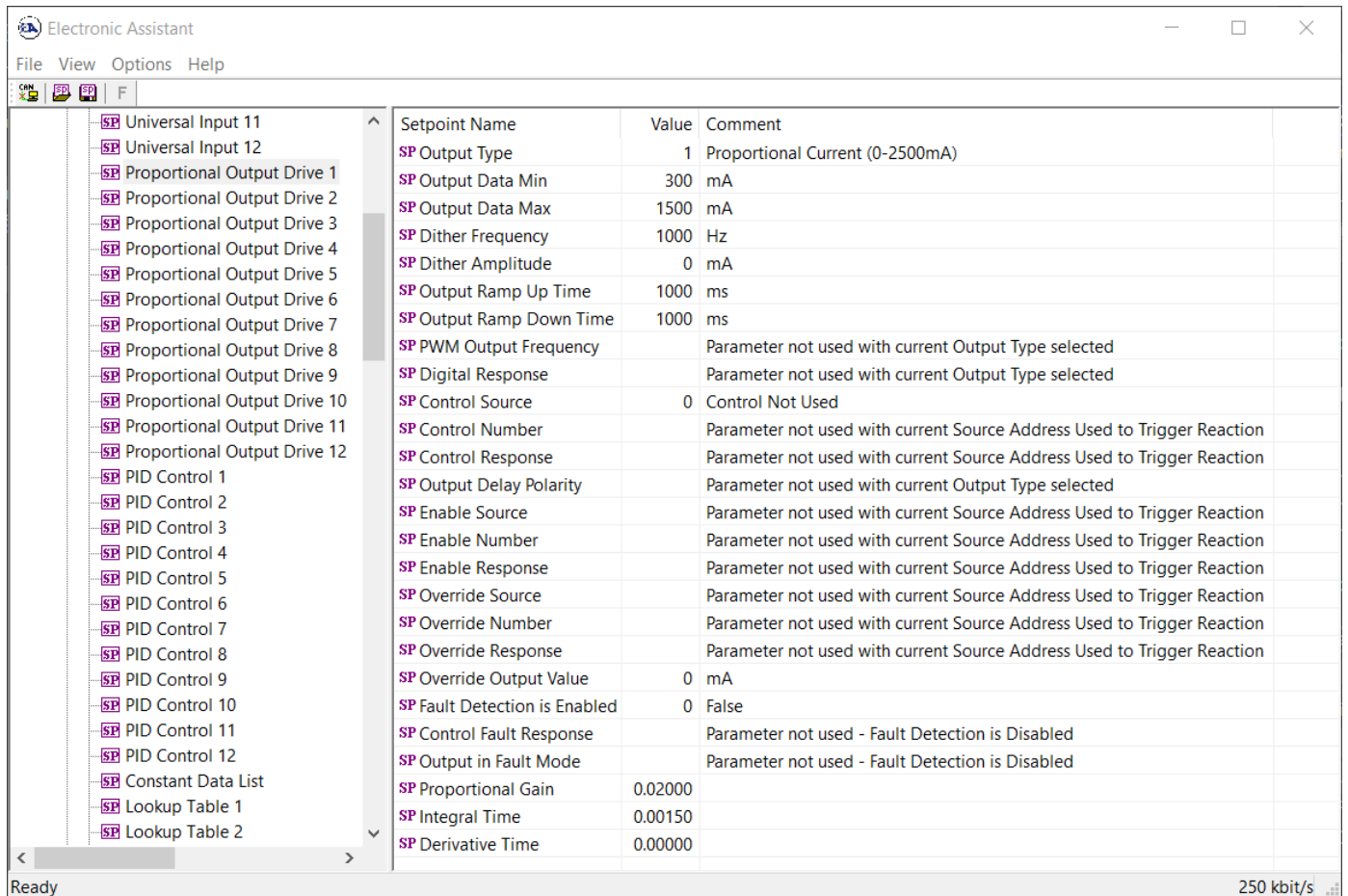


Figure 22 – Screen Capture of Proportional Output Setpoints

Table 31 – Proportional Output Setpoints

Name	Range	Default	Notes
Output Type	Drop List	Proportional Voltage	See Table 12
Output Data Min	0 to Limit	0V	This setpoint is Hold Current in Digital Hotshot mode
Output Data Max	0 to Limit	10V	This setpoint is Hotshot Current in Digital Hotshot mode
Dither Frequency	50 to 400Hz	250Hz	
Dither Amplitude	0 to 500 mA	0	
Ramp Up (Min to Max)	0 to 10 000ms	1000ms	This setpoint is Hotshot Time in Digital Hotshot mode and Digital Delay Time in Digital ON/OFF mode
Ramp Down (Max to Min)	0 to 10 000ms	1000ms	This setpoint is Digital Blink Rate in Digital Hotshot and Digital ON/OFF mode
PWM Output Frequency	1Hz to 25 000Hz	25000Hz	
Digital Response	Drop List	Normal On/Off	See Table 13
Control Source	Drop List	Not Used	See Table 27
Control Number	Depends on control source	1	See Table 27
Enable Source	Drop List	Control not used	See Table 27

Enable Number	Depends on enable source	1	See Table 27
Enable Response	Drop List	Enable When On, Else Shutoff	See Table 10
Override Source	Drop List	Control not used	See Table 27
Override Number	Depends on enable source	1	See Table 27
Override Response	Drop List	Override When On, Else Shutoff	See Table 10
Override Output Value	0-2000	0	
Fault Detection is Enabled	Drop List	0, False	
Control Fault Response	Drop List	1, Apply Fault Value	See Table 14
Override Output Value	0-2000	0	
Proportional Gain	0-10000	0.2	
Integral Gain	0-10000	0.0015	
Derivative Time	0-10000	0	

3.6. PID Control

The PID Control Function Block is defined in Section 1.7. Please refer there for detailed information about how all these setpoints are used.

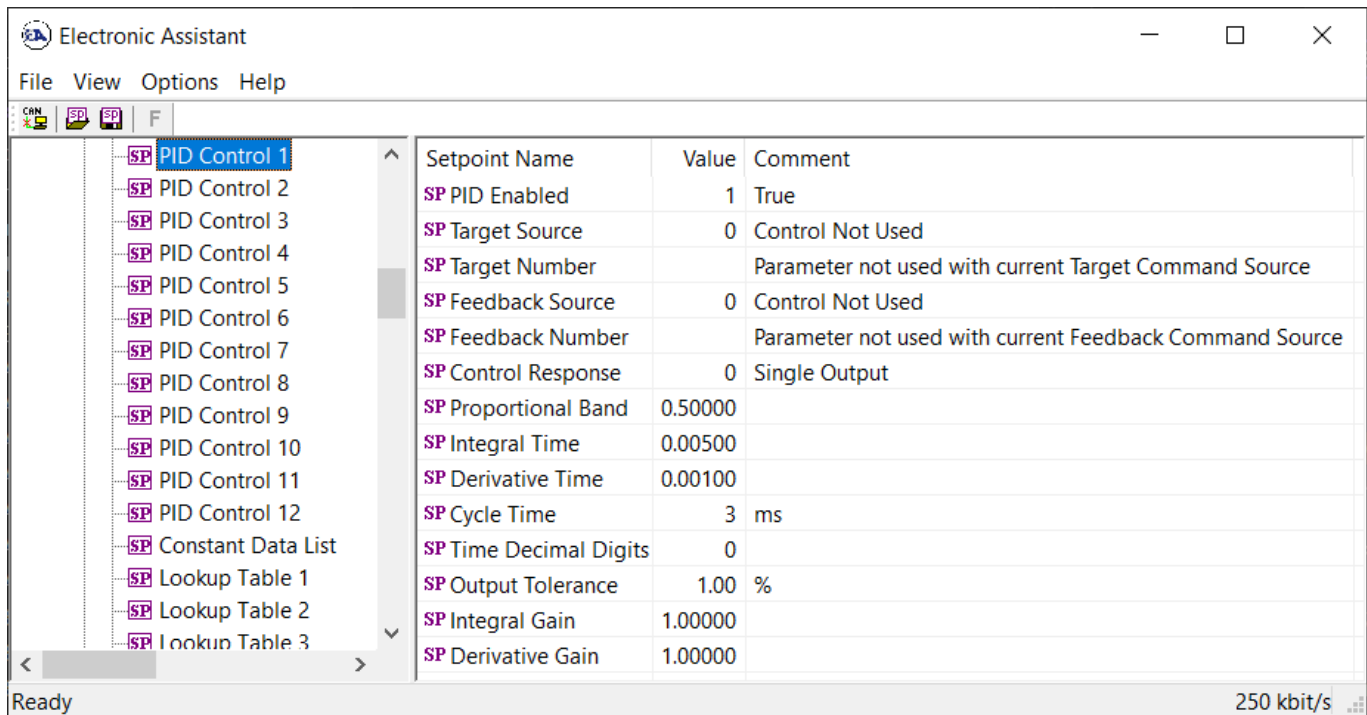


Figure 23 – Screen Capture of PID Blok setpoints

Table 32 – PID Function Block Setpoints

Name	Range	Default	Notes
PID Enabled	Drop List	False	See 1.7

Target Source	Drop List	No Source	See 1.7
Target Number	Depends on Control Source	1	See 1.7
Feedback Source	Drop List	No Source	See 1.7
Feedback Number	Depends on Control Source	1	See 1.7
Control Response	Drop list	0, Single Output	See 1.7
Proportional Band	0 – 10000	0.5	See 1.7
Integral Gain	0 – 10000	0.005	See 1.7
Derivative Time	0 - 10000	0.001	See 1.7
Cycle Time	0 – 1000	3 ms	See 1.7
Time Decimal Digits	0 – 3	0	See 1.7
Output Tolerance	0 – 100	1%	See 1.7
Integral Gain	0 – 10	1	See 1.7
Derivative Gain	0 – 10	1	See 1.7

3.7. Constant Data List

The Constant Data List Function Block is provided to allow the user to select values as desired for various logic block functions.

The first two constants are fixed values of 0 (False) and 1 (True) for use in binary logic. The remaining 13 constants are fully user programmable to any value between +/- 1 000 000. The default values (shown in Figure 24) are arbitrary and should be configured by the user as appropriate for their application.

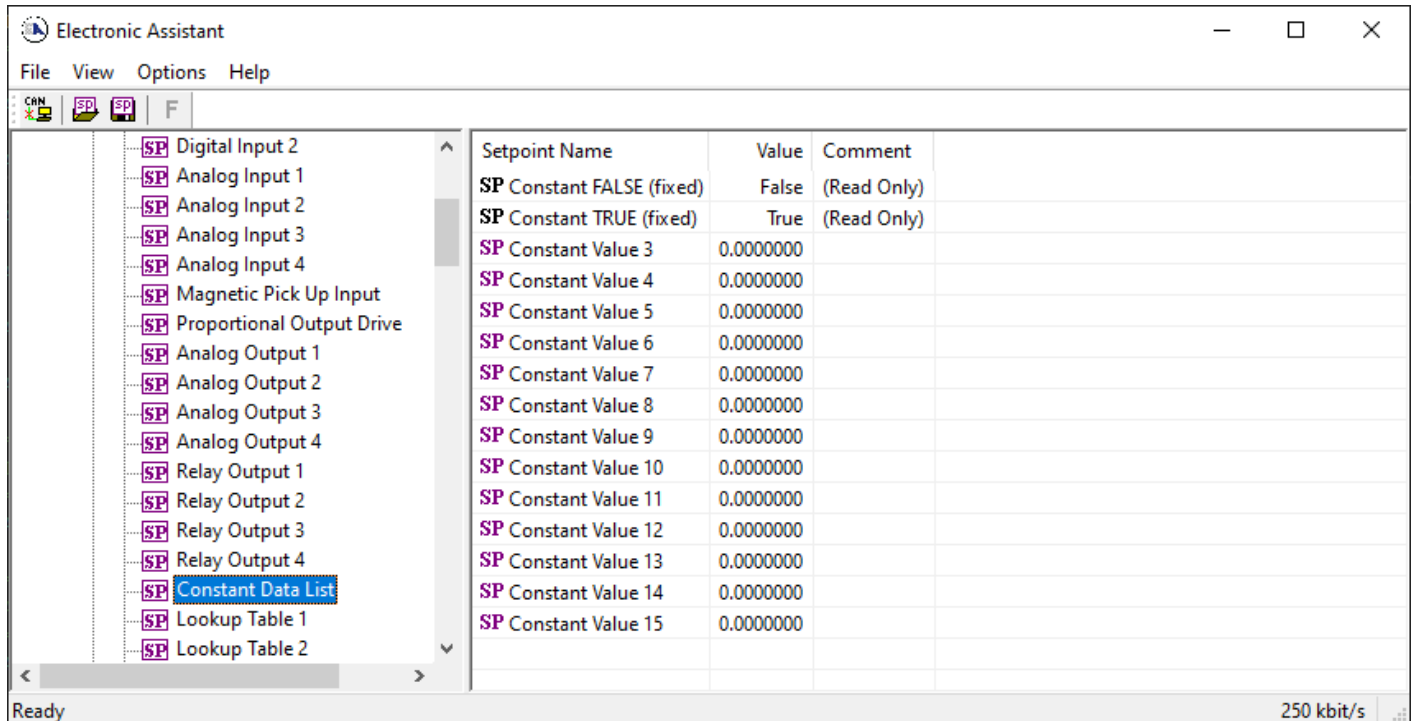


Figure 24 – Screen Capture of Constant Data List Setpoints

3.8. Lookup Table

The Lookup Table Function Block is defined in Section 1.12 Please refer there for detailed information about how all these setpoints are used. “X-Axis Source” is set to ‘Control Not Used’ by default. To enable a Lookup Table select appropriate “X-Axis Source”.

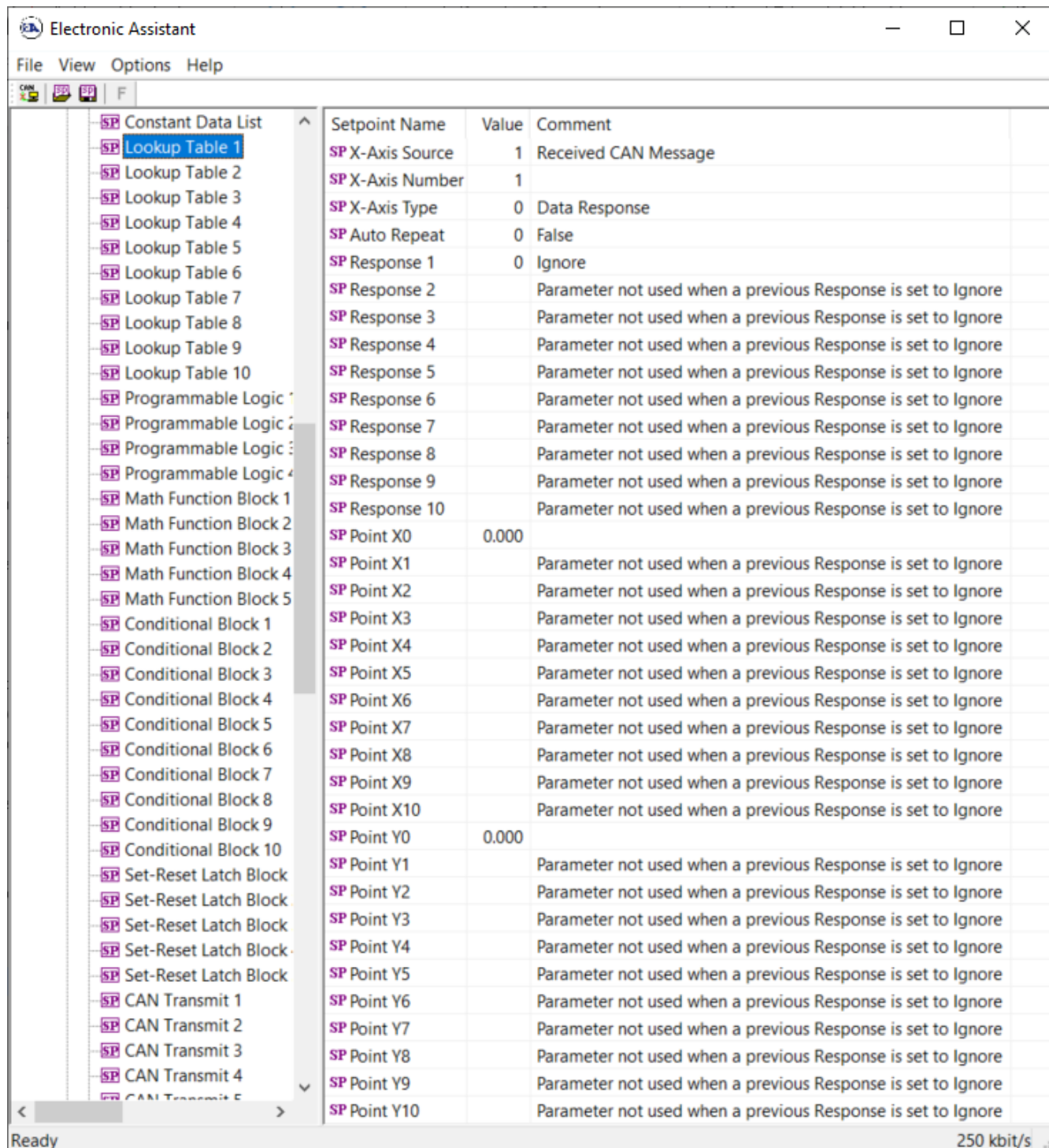


Figure 25– Screen Capture of Lookup table Setpoints

Table 33 – Lookup Table Setpoints

Name	Range	Default	Notes
X-Axis Source	Drop List	Control Not Used	See Table 27
X-Axis Number	Depends on control source	1	See Table 27
X-Axis Type	Drop List	Data Response	See Table 23

Table Auto-Cycle	Drop List	0	
Point 1 - Response	Drop List	Ignore	See Table 24
Point 2 - Response	Drop List	Ignore	See Table 24
Point 3 - Response	Drop List	Ignore	See Table 24
Point 4 - Response	Drop List	Ignore	See Table 24
Point 5 - Response	Drop List	Ignore	See Table 24
Point 6 - Response	Drop List	Ignore	See Table 24
Point 7 - Response	Drop List	Ignore	See Table 24
Point 8 - Response	Drop List	Ignore	See Table 24
Point 9 - Response	Drop List	Ignore	See Table 24
Point 10 - Response	Drop List	Ignore	See Table 24
Point 0 - X Value	From X-Axis source minimum	X-Axis source minimum 0.000	See Section 1.12
Point 1 - X Value	From X-Axis source minimum to Point 1 - X Value	5	See Section 1.12
Point 2 - X Value	From Point 0 - X Value to Point 2 - X Value	10	See Section 1.12
Point 3 - X Value	From Point 1 - X Value to Point 3 - X Value	15	See Section 1.12
Point 4 - X Value	From Point 2 - X Value to Point 4 - X Value	20	See Section 1.12
Point 5 - X Value	From Point 3 - X Value to Point 5 - X Value source	25	See Section 1.12
Point 6 - X Value	From Point 4 - X Value to Point 6 - X Value	30	See Section 1.12
Point 7 - X Value	From Point 5 - X Value to Point 7 - X Value	25	See Section 1.12
Point 8 - X Value	From Point 6 - X Value to Point 8 - X Value	40	See Section 1.12
Point 9 - X Value	From Point 7 - X Value to Point 9 - X Value	45	See Section 1.12
Point 10 - X Value	From Point 8 - X Value to Point 10 - X Value	50	See Section 1.12
Point 0 - Y Value	-10 ⁶ to 10 ⁶	0.000	
Point 1 - Y Value	-10 ⁶ to 10 ⁶	10.000	
Point 2 - Y Value	-10 ⁶ to 10 ⁶	20.000	
Point 3 - Y Value	-10 ⁶ to 10 ⁶	30.000	
Point 4 - Y Value	-10 ⁶ to 10 ⁶	40.000	
Point 5 - Y Value	-10 ⁶ to 10 ⁶	50.000	
Point 6 - Y Value	-10 ⁶ to 10 ⁶	60.000	
Point 7 - Y Value	-10 ⁶ to 10 ⁶	70.000	
Point 8 - Y Value	-10 ⁶ to 10 ⁶	80.000	
Point 9 - Y Value	-10 ⁶ to 10 ⁶	90.000	
Point 10 - Y Value	-10 ⁶ to 10 ⁶	100.000	

3.9. Programmable Logic

The Programmable Logic function block is defined in Section 1.13. Please refer there for detailed information about how all these setpoints are used. “**Programmable Logic Enabled**” is ‘*False*’ by default. To enable Logic set “**Programmable Logic Enabled**” to ‘*True*’ and select appropriate “**Argument Source**”.

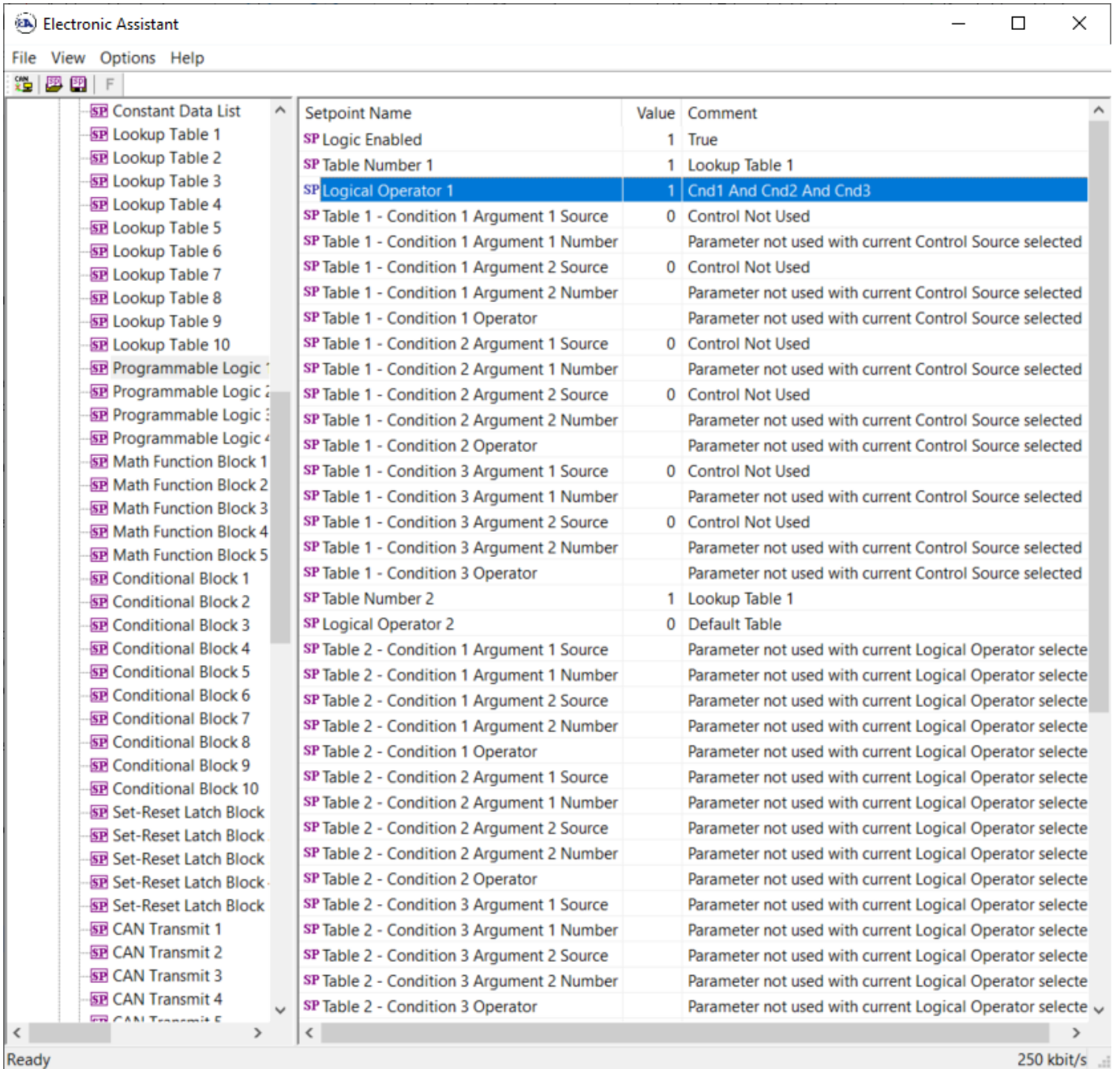


Figure 26 – Screen Capture of Programmable Logic Setpoints

Setpoint ranges and default values for Programmable Logic Blocs are listed in Table 34. Only “**Table1**” setpoint are listed, because other “**TableX**” setpoints are similar, except for the default value of the “**Lookup Table Block Number**” setpoint, which is X for “**TableX**”.

Table 34 – Programmable Logic Setpoints

Name	Range	Default	Notes
Programmable Logic Enabled	Drop List	False	
Table1 - Lookup Table Block Number	1 to 8	Look up Table 1	
Table1 - Conditions Logical Operation	Drop List	Default Table	See Table 26
Table1 - Condition1, Argument 1 Source	Drop List	Control Not Used	See Table 27
Table1 - Condition1, Argument 1 Number	Depends on control source	1	See Table 27
Table1 - Condition1, Operator	Drop List	=, Equal	See Table 25
Table1 - Condition1, Argument 2 Source	Drop List	Control Not Used	See Table 27
Table1 - Condition1, Argument 2 Number	Depends on control source	1	See Table 27
Table1 - Condition2, Argument 1 Source	Drop List	Control Not Used	See Table 27
Table1 - Condition2, Argument 1 Number	Depends on control source	1	See Table 27
Table1 - Condition2, Operator	Drop List	=, Equal	See Table 25
Table1 - Condition2, Argument 2 Source	Drop List	Control Not Used	See Table 27
Table1 - Condition2, Argument 2 Number	Depends on control source	1	See Table 27
Table1 - Condition3, Argument 1 Source	Drop List	Control Not Used	See Table 27
Table1 - Condition3, Argument 1 Number	Depends on control source	1	See Table 27
Table1 - Condition3, Operator	Drop List	=, Equal	See Table 25
Table1 - Condition3, Argument 2 Source	Drop List	Control Not Used	See Table 27
Table1 - Condition3, Argument 2 Number	Depends on control source	1	See Table 27

3.10. Math Function Block

The Math Function Block is defined in Section 1.8.1. Please refer there for detailed information about how all these setpoints are used. “**Math Function Enabled**” is ‘False’ by default. To enable a Math function Block, set “**Math Function Enabled**” to ‘True’ and select appropriate “**Input Source**”.

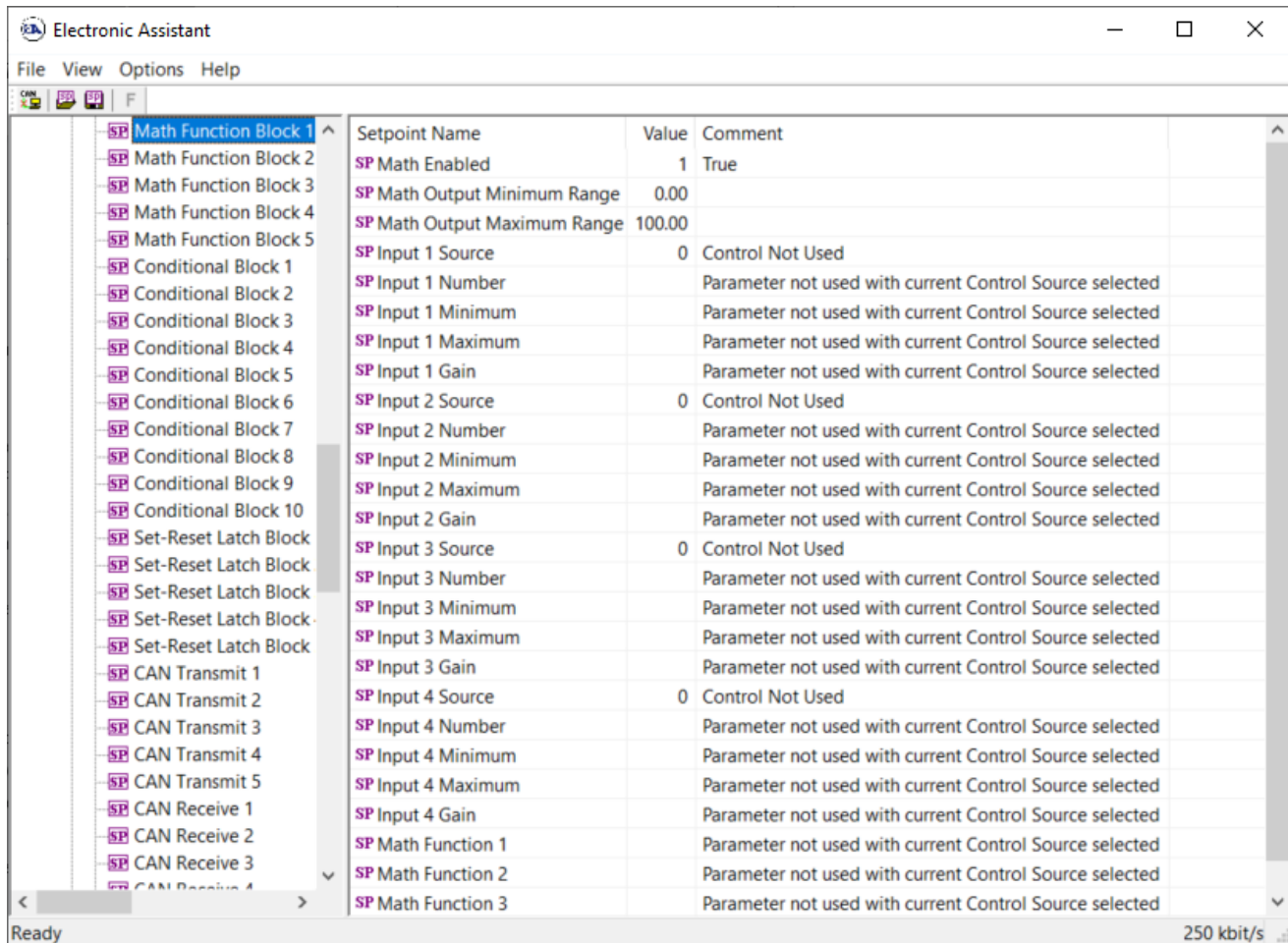


Figure 27 – Screen Capture of Math Function Block Setpoints

Table 35 – Math Function Setpoints

Name	Range	Default	Notes
Math Function Enabled	Drop List	False	
Function 1 Input A Source	Drop List	Control not used	See Table 27
Function 1 Input A Number	Depends on control source	1	See Table 27
Function 1 Input A Minimum	-10 ⁶ to 10 ⁶	0.0	
Function 1 Input A Maximum	-10 ⁶ to 10 ⁶	100.0	
Function 1 Input A Scaler	-1.00 to 1.00	1.00	
Function 1 Input B Source	Drop List	Control not used	See Table 27
Function 1 Input B Number	Depends on control source	1	See Table 27
Function 1 Input B Minimum	-10 ⁶ to 10 ⁶	0.0	
Function 1 Input B Maximum	-10 ⁶ to 10 ⁶	100.0	
Function 1 Input B Scaler	-1.00 to 1.00	1.00	
Math Function 1 Operation	Drop List	=, True when InA Equals InB	See Table 19
Function 2 Input B Source	Drop List	Control not used	See Table 27
Function 2 Input B Number	Depends on control source	1	See Table 27
Function 2 Input B Minimum	-10 ⁶ to 10 ⁶	0.0	
Function 2 Input B Maximum	-10 ⁶ to 10 ⁶	100.0	
Function 2 Input B Scaler	-1.00 to 1.00	1.00	
Math Function 3 Operation	Drop List	=, True when InA Equals InB	See Table 19
Function 3 Input B Source	Drop List	Control not used	See Table 27

Function 3 Input B Number	Depends on control source	1	See Table 27
Function 3 Input B Minimum	-10 ⁶ to 10 ⁶	0.0	
Function 3 Input B Maximum	-10 ⁶ to 10 ⁶	100.0	
Function 3 Input B Scaler	-1.00 to 1.00	1.00	
Math Function 3 Operation	Drop List	=, True when InA Equals InB	See Table 19
Function 4 Input B Source	Drop List	Control not used	See Table 27
Function 4 Input B Number	Depends on control source	1	See Table 27
Function 4 Input B Minimum	-10 ⁶ to 10 ⁶	0.0	
Function 4 Input B Maximum	-10 ⁶ to 10 ⁶	100.0	
Function 4 Input B Scaler	-1.00 to 1.00	1.00	
Math Function 4 Operation	Drop List	=, True when InA Equals InB	See Table 19
Math Output Minimum Range	-10 ⁶ to 10 ⁶	0.0	
Math Outptu Maximum Range	-10 ⁶ to 10 ⁶	100.0	

3.11. Conditional Logic Block Setpoints

The Conditional Block setpoints are defined in Section 1.10. Refer to that section for detailed information on how these setpoints are used. The screen capture in Figure 28 displays the available setpoints for each of the Conditional Blocks. The table below the screen capture highlights the allowable ranges for each setpoint.

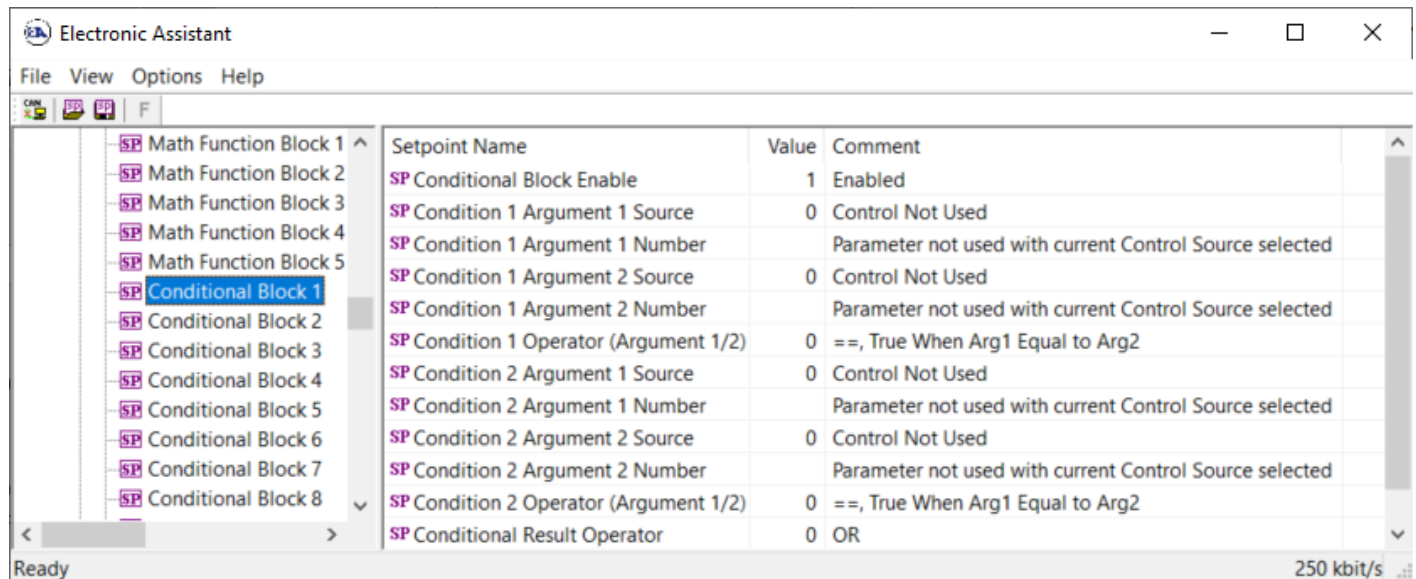


Figure 28: Screen Capture of Conditional Block Setpoints

Table 36. Default Conditional Block Setpoints

Name	Range	Default	Notes
Conditional Function Enabled	Drop List	Disabled	
Condition 1 Argument 1 Source	Drop List	Digital Input	Refer to Table 27
Condition 1 Argument 1 Number	Depends on Source Selected	0	Refer to Table 27
Condition 1 Argument 2 Source	Drop List	Digital Input	Refer to Table 27
Condition 1 Argument 2 Number	Depends on Source Selected	0	Refer to Table 27

Condition 1 Operator (Argument 1/2)	Drop List	0	Refer to Table 20
Condition 2 Argument 1 Source	Drop List	Digital Input	Refer to Table 27
Condition 2 Argument 1 Number	Depends on Source Selected	0	Refer to Table 27
Condition 2 Argument 2 Source	Drop List	Digital Input	Refer to Table 27
Condition 2 Argument 2 Number	Depends on Source Selected	0	Refer to Table 27
Condition 2 Operator (Argument 1/2)	Drop List	0	Refer to Table 20
Conditional Result Operator	Drop List	OR	Refer to Table 21

3.12. Set-Reset Latch Block

The Set-Reset Latch Block setpoints are defined in Section 1.11. Refer to that section for detailed information on how these setpoints are used. The screen capture in Figure 29 displays the available setpoints for each of the Set-Reset Latch Blocks. The table below the screen capture highlights the allowable ranges for each setpoint.

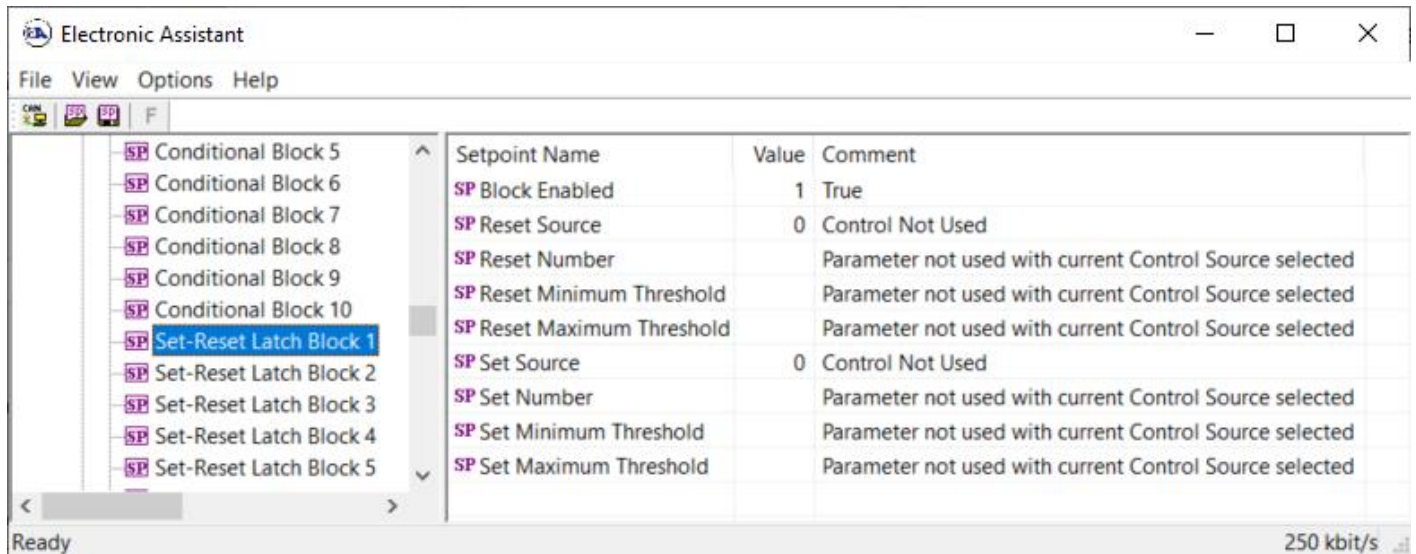


Figure 29: Screen Capture of Set-Reset Latch Block Setpoints

Table 37. Default Set-Reset Latch Block Setpoints

Name	Range	Default	Notes
Block Enabled	Drop List	False	
Reset Source	Drop List	Control Not Used	Refer to Table 27
Reset Number	Depends on Source Selected	1	Refer to Table 27
Reset Minimum Threshold	Drop List	0%	Refer to Section 1.11

Reset Maximum Threshold	Depends on Source Selected	100%	Refer to Section 1.11
Set Source	Drop List	Control Not Used	Refer to Table 27
Set Number	Drop List	1	Refer to Table 27
Set Minimum Threshold	Depends on Source Selected	0%	Refer to Section 1.11
Set Maximum Threshold	Drop List	100%	Refer to Section 1.11

3.13. CAN Transmit Setpoints

CAN Transmit Message Function Block is presented in section 1.17. Please refer there for detailed information how these setpoints are used. **“Transmit Repetition Rate”** is 0ms by default, thus no message will be sent.

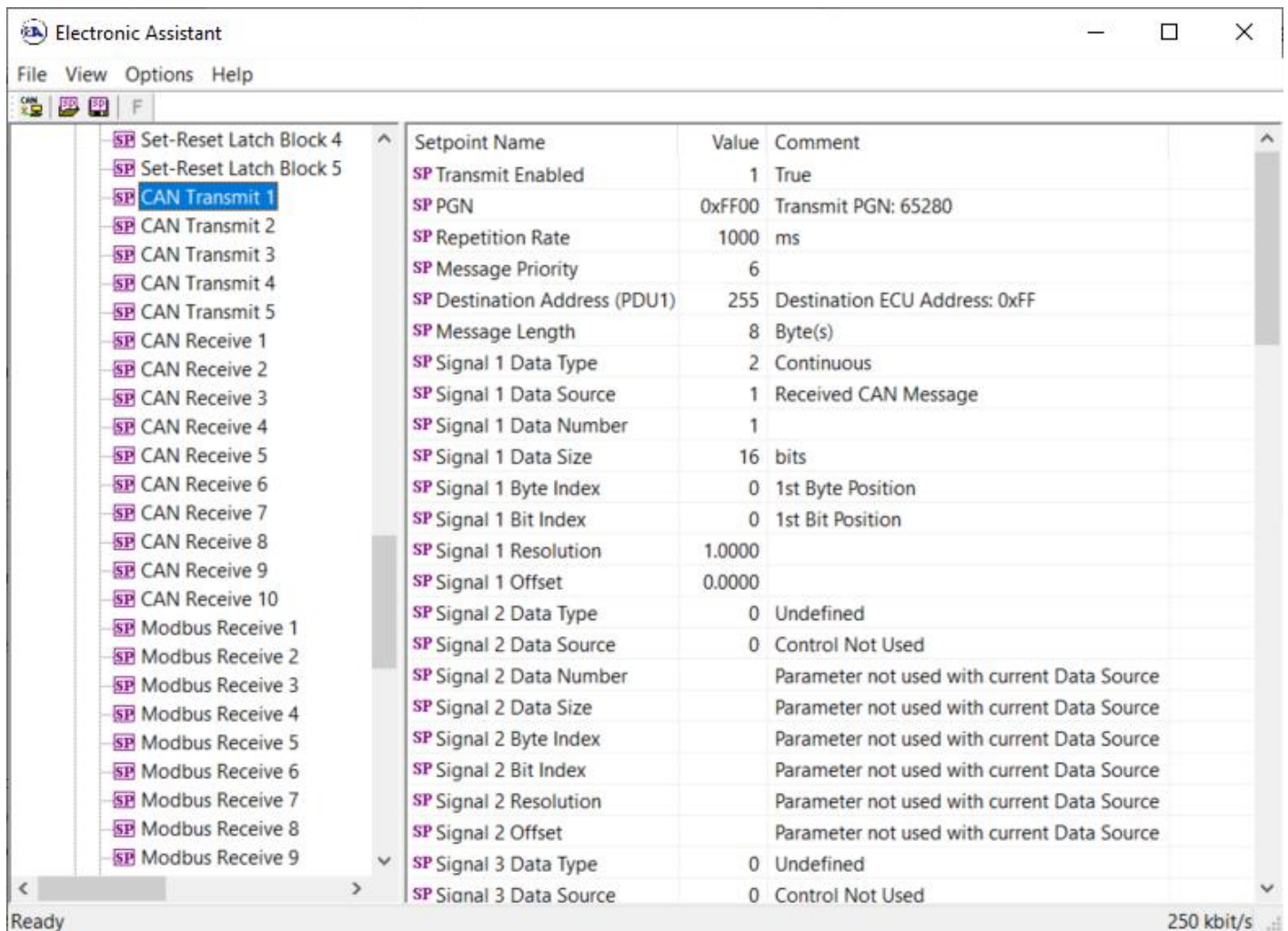


Figure 30 – Screen Capture of CAN Transmit Message Setpoints

Table 38 – CAN Transmit Message Setpoints

Name	Range	Default	Notes
Transmit Enabled	Drop List	0, False	
Transmit PGN	0xff00 ... 0xffff	Different for each	See section 1.17.1
Transmit Repetition Rate	0 ... 65000 ms	0ms	0ms disables transmit
Transmit Message Priority	0...7	6	Proprietary B Priority
Destination Address	0...255	255	Not used by default
Signal X Control Source	Drop List	Different for each	See Table 27
Signal X Control Number	Drop List	Different for each	See 1.17.2
Signal X Transmit Data Size	Drop List	2 bytes	
Signal X Transmit Data Index in Array	0-7	0	
Signal X Transmit Bit Index In Byte	0-7	0	
Signal X Transmit Data Resolution	-100000.0 to 100000	1/bits	
Signal X Transmit Data Offset	-10000 to 10000	0.0	
Signal X Transmit Data Minimum	-100000.0 to 100000	0.0	
Signal X Transmit Data Maximum	-100000.0 to 100000	65535.0	

3.14. CAN Receive Setpoints

The CAN Receive Block is defined in section 1.18. Please refer there for detailed information about how these setpoints are used. **“Receive Message Timeout”** is set to 0ms by default. To enable Receive message set **“Receive Message Timeout”** that differs from zero.

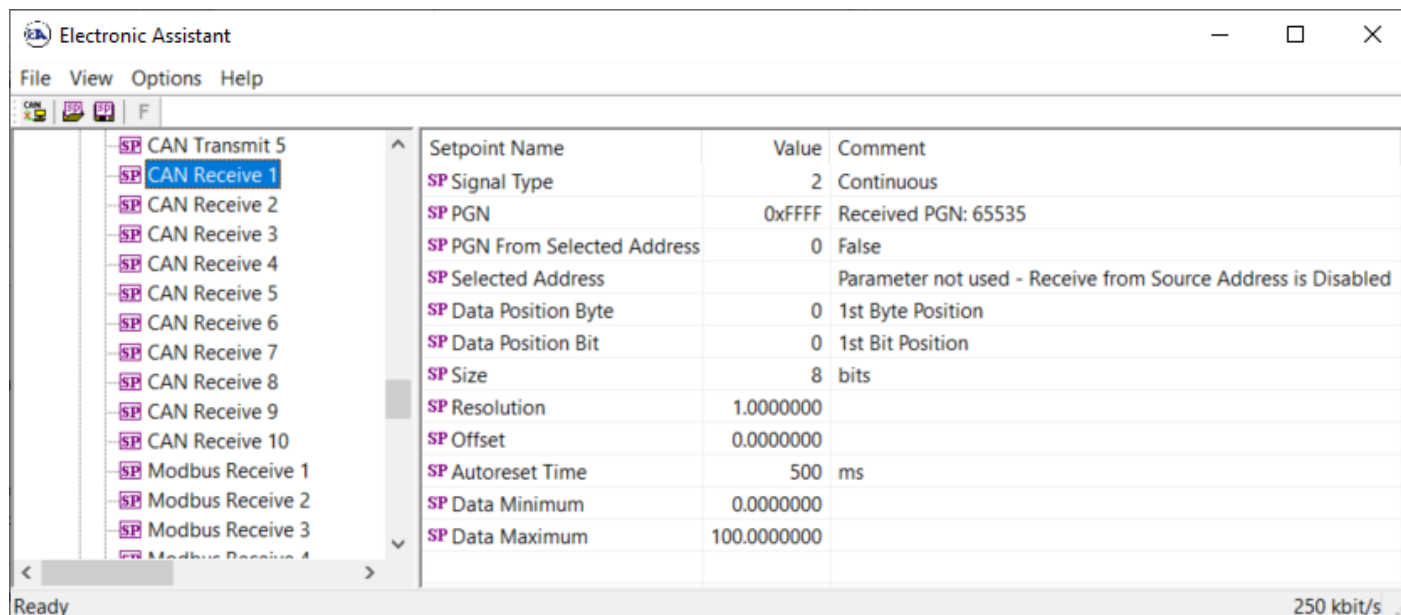


Figure 31 – Screen Capture of CAN Receive Message Setpoints

Table 39 – CAN Receive Setpoints

Name	Range	Default	Notes
Received Message Enabled	Drop List	False	
Received PGN	0 to 65536	Different for each	
Received Message Timeout	0 to 60 000 ms	0ms	
Specific Address that sends PGN	0 to 255	254 (0xFE, Null Addr)	
Receive Transmit Data Size	Drop List	2 bytes	
Receive Transmit Data Index in Array	0-7	4	
Receive Transmit Bit Index In Byte	0-7	0	
Receive Transmit Data Resolution	-100000.0 to 100000	0.001	

Receive Transmit Data Offset	-10000 to 10000	0.0	
Receive Data Min (Off Threshold)	-1000000 to Max	0.0	
Receive Data Max (On Threshold)	-100000 to 100000	2.0	

3.15. Modbus Receive Function Block

The Modbus Receive Function Block is defined in section 1.16. Please refer there for detailed information about how these setpoints are used.

Please note: some setpoints were changed from their original values for demonstration purposes.

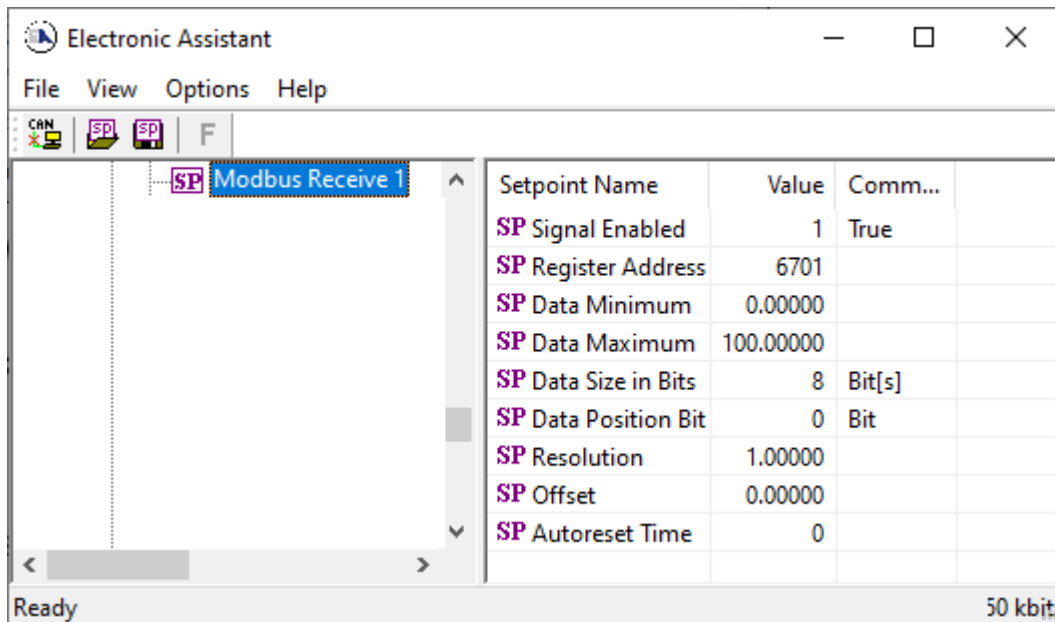


Figure 32 – The Screen Capture of Modbus Receive Function Block

Table 40 Modbus Function Block Setpoints

Name	Range	Default	Notes
Signal Enabled	Drop List	False	
Register Address	-		Check Modbus Address Map
Data Minimum	-65535 – 65535	0	
Data Maximum	-65535 – 65535	100	
Data Size in Bits	0 - 16	8	
Data Position Bit	0-15	0	
Resolution	0.001 – 0xFFFFFFFF	1	
Offset	-65535 – 65535	0	
Autoreset Time	0 – 60000	0	

3.16. Diagnostics Blocks

There are 16 Diagnostics blocks that can be configured to monitor various parameters of the Controller. The Diagnostic Function Block is defined in section 1.8. Please refer there for detailed information how these setpoints are used.

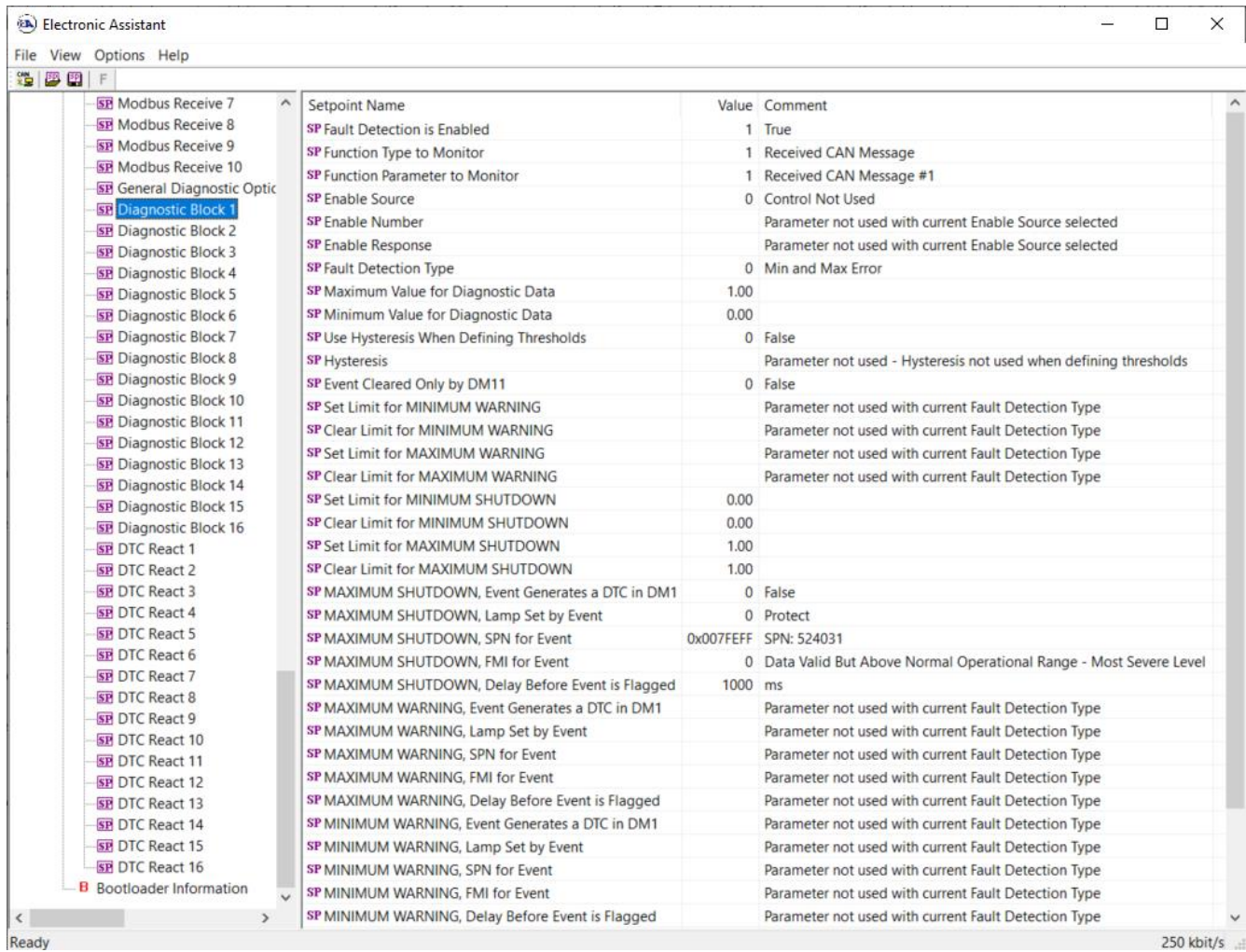


Figure 33 – Screen Capture of Diagnostic Block Setpoints

Table 41 – Diagnostic Block Setpoints

Name	Range	Default	Notes
Fault Detection is Enabled	Drop List	False	
Function Type to Monitor	Drop List	0 – Control not used	
Function parameter to Monitor	Drop List	0 – No selection	
Fault Detection Type	Drop List	0 – Min and Max Error	See section 1.8
Maximum Value for Diagnostic Data	Minimum Value for Diagnostic Data ... 4.28e ⁹	5.0	
Minimum Value for Diagnostic Data	0.0 ... Maximum Value for Diagnostic Data	0.0	
Use Hysteresis When Defining Thresholds	Drop List	False	
Hysteresis	0.0 ... Maximum Value for Diagnostic Data	0.0	
Event Cleared only by DM11	Drop List	False	
Set Limit for MAXIMUM SHUTDOWN	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	4.8	

Clear Limit for MAXIMUM SHUTDOWN	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	4.6	
Set Limit for MAXIMUM WARNING	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	0.0	
Clear Limit for MAXIMUM WARNING	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	0.0	
Clear Limit for MINIMUM WARNING	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	0.0	
Set Limit for MINIMUM WARNING	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	0.0	
Clear Limit for MINIMUM SHUTDOWN	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	0.4	
Set Limit for MINIMUM SHUTDOWN	Minimum Value for Diagnostic Data ... Maximum Value for Diagnostics Data	0.2	
MAXIMUM SHUTDOWN, Event Generates a DTC in DM1	Drop List	True	
MAXIMUM SHUTDOWN, Lamp Set by Event	Drop List	0 – Protect	See Table 16
MAXIMUM SHUTDOWN, SPN for Event	0...524287	520448 (\$7F100)	It is the user's responsibility to select an SPN that will not violate the J1939 standard.
MAXIMUM SHUTDOWN, FMI for Event	Drop List	3, Voltage Above Normal	See Table 17
MAXIMUM SHUTDOWN, Delay Before Event is Flagged	0...60000 ms	1000	
MAXIMUM WARNING, Event Generates a DTC in DM1	Drop List	True	
MAXIMUM WARNING, Lamp Set by Event	Drop List	0 – Protect	See Table 16
MAXIMUM WARNING, SPN for Event	0...524287	520704 (\$7F200)	It is the user's responsibility to select an SPN that will not violate the J1939 standard.
MAXIMUM WARNING, FMI for Event	Drop List	3, Voltage Above Normal	See Table 17
MAXIMUM WARNING, Delay Before Event is Flagged	0...60000 ms	1000	
MINIMUM WARNING, Event Generates a DTC in DM1	Drop List	True	

MINIMUM WARNING, Lamp Set by Event	Drop List	0 – Protect	See Table 16
MAXIMUM WARNING, SPN for Event	0...524287	520960 (\$7F300)	It is the user's responsibility to select an SPN that will not violate the J1939 standard.
MINIMUM WARNING, FMI for Event	Drop List	4, Voltage Below Normal	See Table 17
MINIMUM WARNING, Delay Before Event is Flagged	0...60000 ms	1000	
MINIMUM SHUTDOWN, Event Generates a DTC in DM1	Drop List	True	
MINIMUM SHUTDOWN, Lamp Set by Event	Drop List	Amber Warning	See Table 16
MINIMUM SHUTDOWN, SPN for Event	0...524287	521216 (\$7F400)	It is the user's responsibility to select an SPN that will not violate the J1939 standard.
MINIMUM SHUTDOWN, FMI for Event	Drop List	4, Voltage Below Normal	See Table 17
MINIMUM SHUTDOWN, Delay Before Event is Flagged	0...60000 ms	1000	

3.17. DTC React Function Block

The DTC React function block is described in Section 1.15. The Figure below shows the DTC React function block setpoints. The Table below show the default values. Please note: *The setpoint "DTC React is Enabled" was changed to 1, True.*

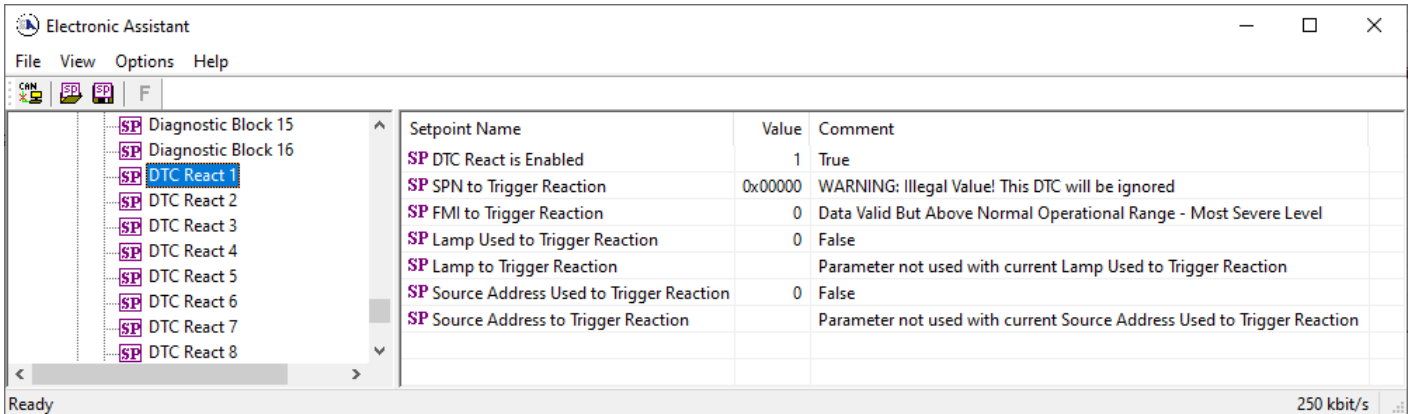


Figure 34 DTC React Setpoints

Table 42 – DTC React Setpoints

Name	Range	Default	Notes
DTC React is Enabled	Drop List	0, False	
SPN to Trigger Reaction	0x00 to 0x3FFFF	0	
FMI to Trigger Reaction	Drop List	0	
Lamp Used to Trigger Reaction	Drop list	0, False	
Lamp to Trigger Reaction	Drop List	0, Protect	
Source Address Used to Trigger Reaction	Drop list	0, False	
Source Address to Trigger Reaction	0x00 to 0xFF	0	

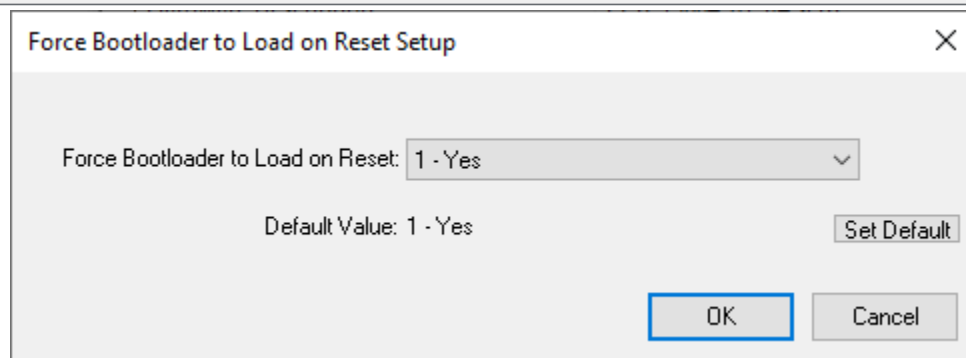
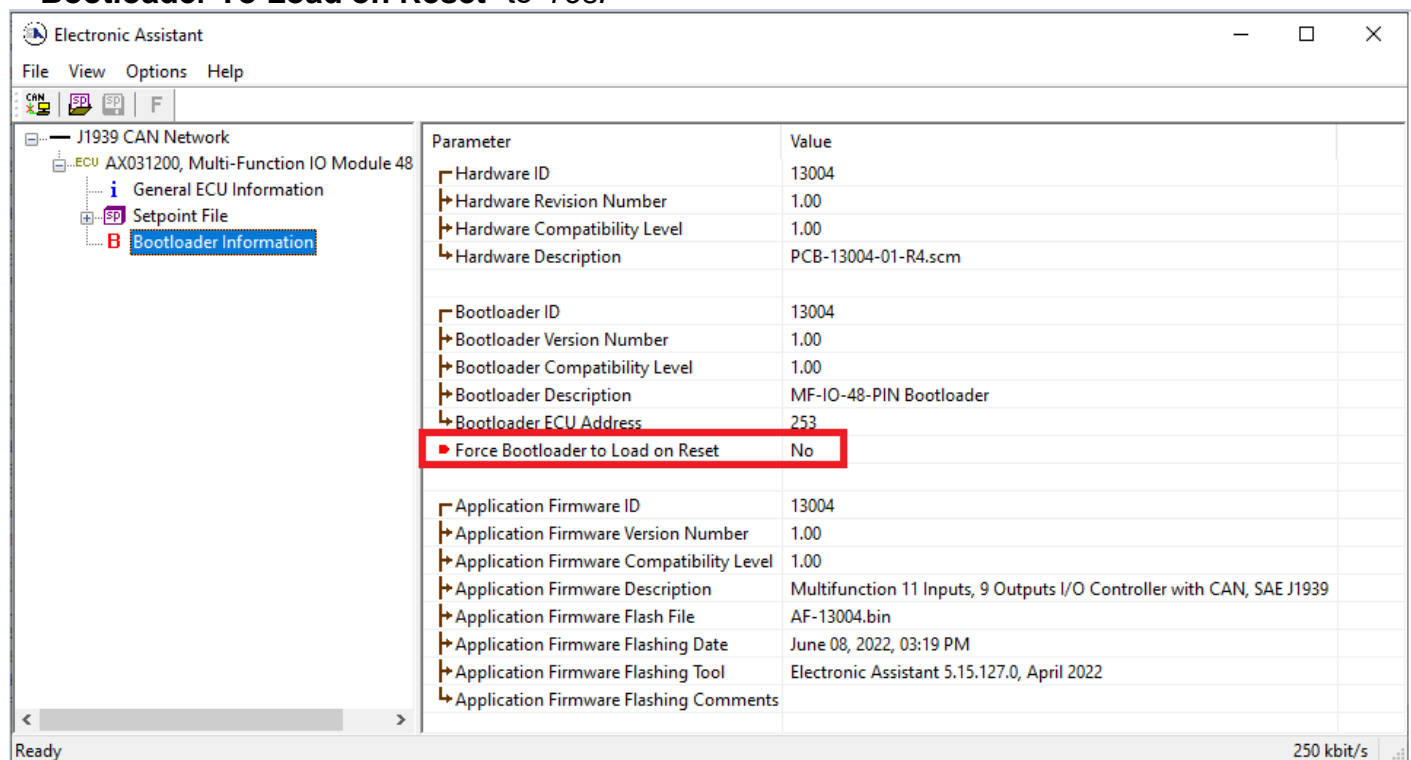
4. REFLASHING OVER CAN WITH EA BOOTLOADER

The AX028010 can be upgraded with new application firmware using the **Bootloader Information** section. This section details the simple step-by-step instructions to upload new firmware provided by Axiomatic onto the unit via CAN, without requiring it to be disconnected from the J1939 network.

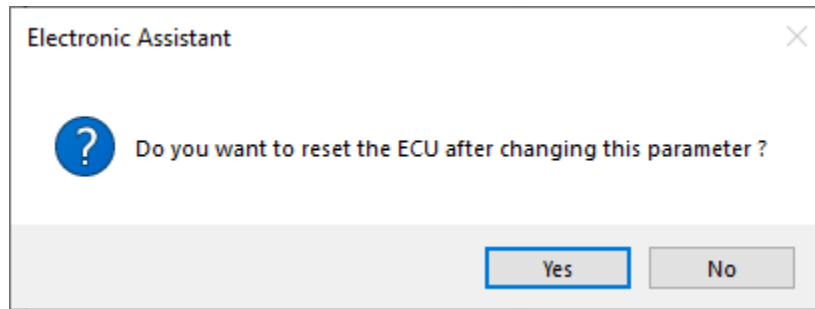
Note: To upgrade the firmware use Axiomatic Electronic Assistant V4.5.53.0 or higher.

1. When EA first connects to the ECU, the **Bootloader Information** section will display the following information.

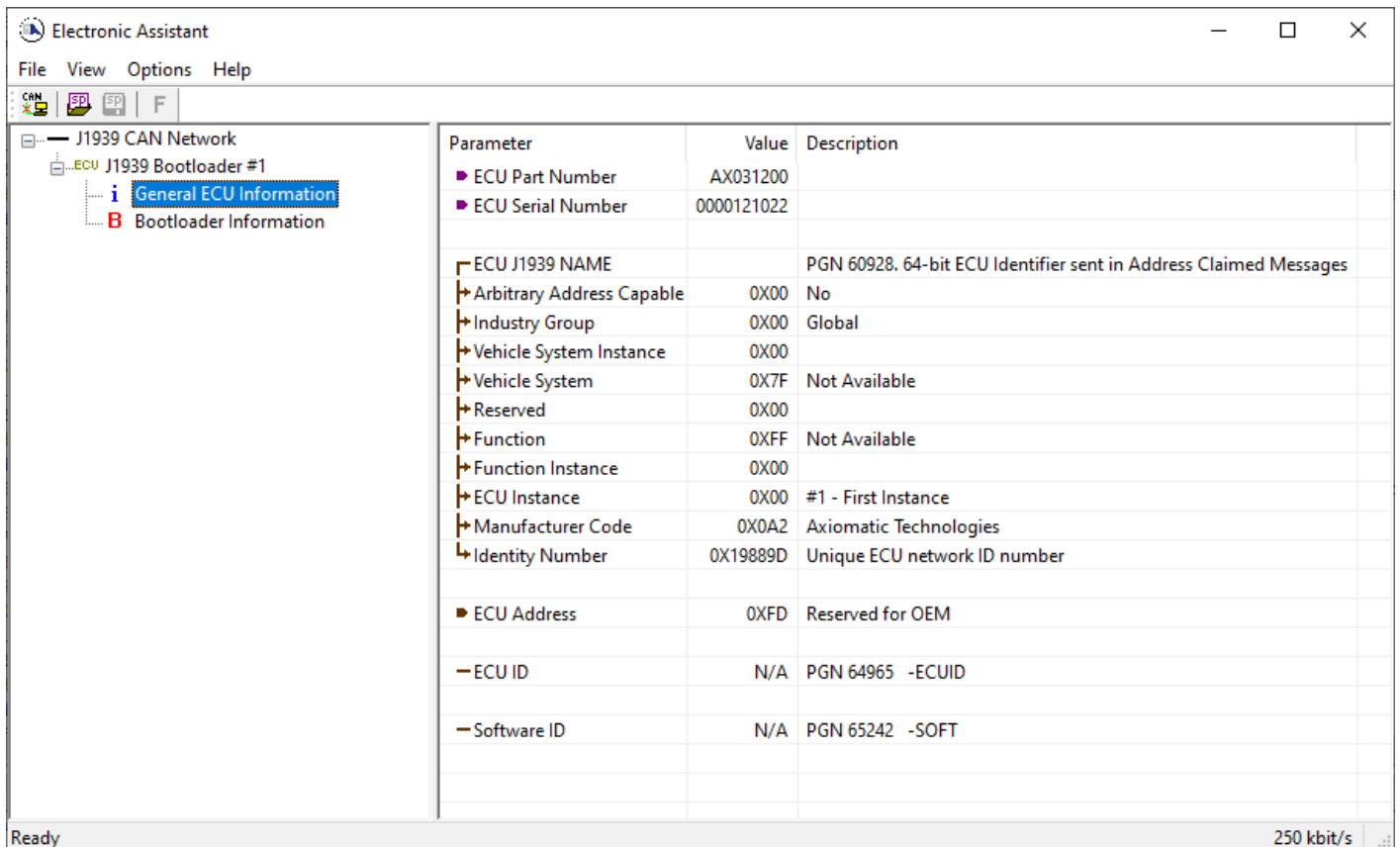
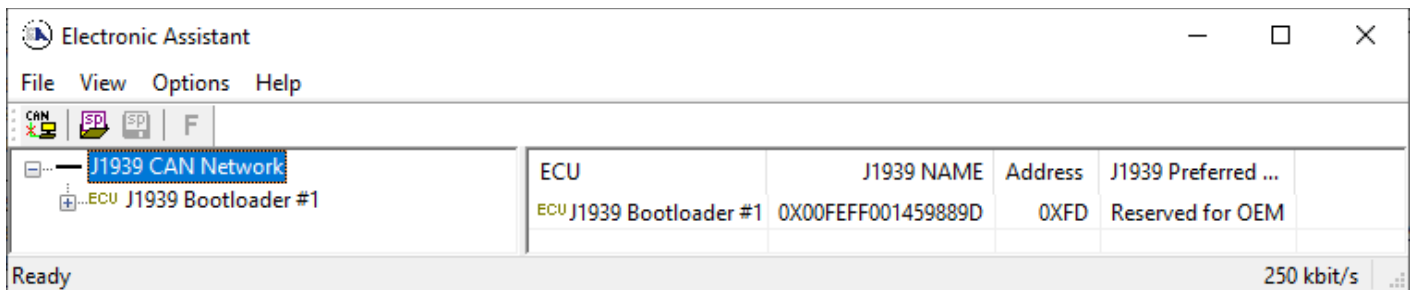
2. To use the bootloader to upgrade the firmware running on the ECU, change the variable “**Force Bootloader To Load on Reset**” to Yes.



3. When the prompt box asks if you want to reset the ECU, select Yes.

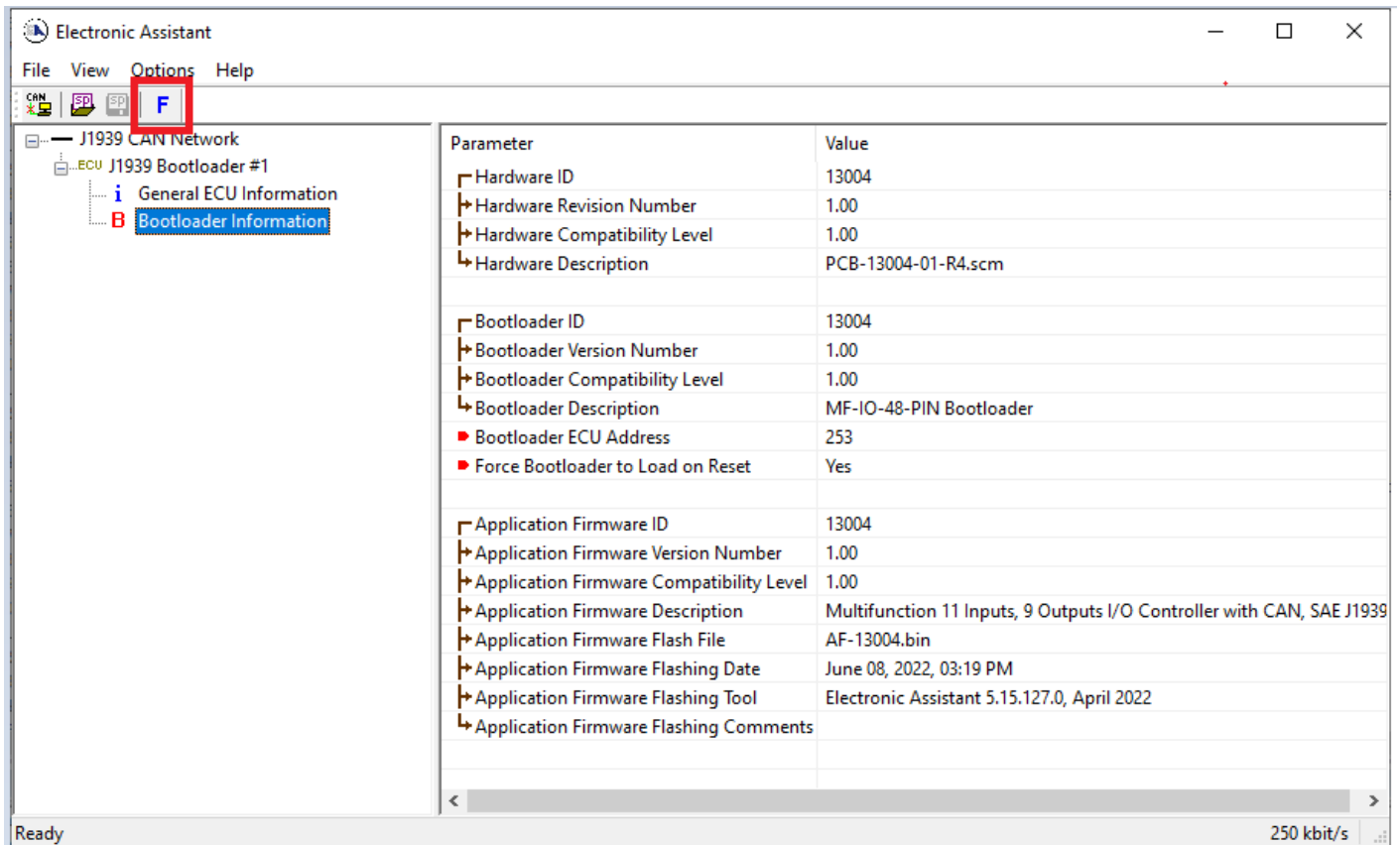


4. Upon reset, the ECU will no longer show up on the J1939 network as an AX028010 but rather as **J1939 Bootloader #1**.



Note that the bootloader is NOT Arbitrary Address Capable. This means that if you want to have multiple bootloaders running simultaneously (not recommended) you would have to manually change the address for each one before activating the next, or there will be address conflicts. And only one ECU would show up as the bootloader. Once the 'active' bootloader returns to regular functionality, the other ECU(s) would have to be power cycled to re-activate the bootloader feature.

5. When the **Bootloader Information** section is selected, the same information is shown as when it was running the AX028010 firmware, but in this case the **Flashing** feature has been enabled.



6. Select the **Flashing** button and navigate to where you had saved the **AF-21021-VX.XX.bin** file sent from Axiomatic. (Note: only binary (.bin) files can be flashed using the EA tool.)
7. Once the Flash Application Firmware window opens, you can enter comments such as “Firmware upgraded by [Name]” if you so desire. This is not required, and you can leave the field blank if you do not want to use it.

Note: You do not have to date/time-stamp the file, as this is done automatically by the EA tool when you upload the new firmware.

Flash Application Firmware

Flash File Name: AF-13004.bin

Flashing Comments: Firmware uploaded by Dmytro Tsebrii
Press CTRL+ENTER to add a new string

Erase All ECU Flash Memory

Flashing Status
Idle

Flash ECU

Cancel Flashing

Exit



WARNING: Do not check the “Erase All ECU Flash Memory” box unless instructed to do so by your Axiomatic contact. Selecting this will erase ALL data stored in non-volatile flash, including the calibration done by Axiomatic during factory testing. It will also erase any configuration of the setpoints that might have been done to the ECU and reset all setpoints to their factory defaults. By leaving this box unchecked, none of the setpoints will be changed when the new firmware is uploaded.

A progress bar will show how much of the firmware has been sent as the upload progresses. The more traffic there is on the J1939 network, the longer the upload process will take.

Flash Application Firmware

Flash File Name: AF-13004.bin

Flashing Comments: Firmware uploaded by Dmytro Tsebrii
Press CTRL+ENTER to add a new string

Erase All ECU Flash Memory

Flashing Status
Flashing Memory...

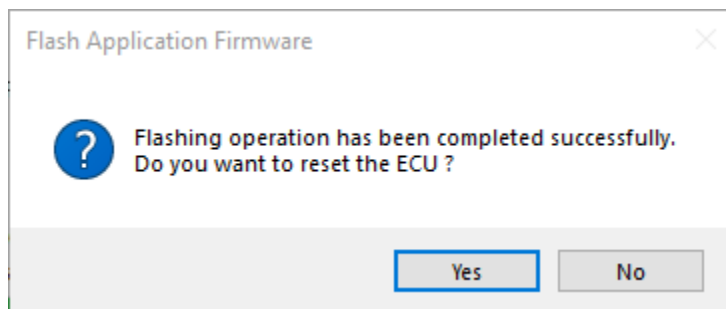
Flash ECU

Cancel Flashing

Exit

Once the firmware has finished uploading, a message will pop up indicating the successful operation. If you select to reset the ECU, the new version of the AX028010 application will start

running, and the ECU will be identified as such by EA. Otherwise, The next time the ECU is power-cycled, the AX028010 application will run rather than the bootloader function.



Note: If at any time during the upload the process is interrupted, the data is corrupted (bad checksum) or for any other reason the new firmware is not correct, i.e. bootloader detects that the file loaded was not designed to run on the hardware platform, the bad or corrupted application will not run. Rather, when the ECU is reset or power-cycled the **J1939 Bootloader** will continue to be the default application until valid firmware has been successfully uploaded into the unit.

APPENDIX A - TECHNICAL SPECIFICATION

Specifications are indicative and subject to change. Actual performance will vary depending on the application and operating conditions. Users should satisfy themselves that the product is suitable for use in the intended application. All our products carry a limited warranty against defects in material and workmanship. Please refer to our Warranty, Application Approvals/Limitations and Return Materials Process as described on <https://www.axiomatic.com/service/>.

Power Supply

Power Supply Input	12 or 24 Vdc nominal 8 to 36 Vdc power supply range
Quiescent Current	145 mA @ 12 Vdc; 78 mA @ 24 Vdc typical
Protection	Reverse polarity protection is provided. Surge and transient protection are provided. Undervoltage protection is provided.

Inputs

Analog or Digital Signal Inputs	9 signal inputs are provided. All inputs are user selectable as Voltage, Current, PWM, Frequency, or Digital input types. 12-bit Analog to Digital (voltage, current). Protected against shorts to Ground or +Vps Refer to Table 1.0.
Table 1.0 – Analog or Digital Input – User Selectable Options	
Voltage Types	1mV resolution, accuracy +/- 0.2% error Ranges: 0-5V or 0-10V Input Impedance 0-5V range: 1 M Ω or 10 k Ω pull-down Input Impedance 0-10V range: 204 k Ω
Current Types	1uA resolution, accuracy +/- 0.2% error Ranges: 0-20mA or 4-20mA Input Impedance 249 Ω Maximum compliance voltage: 12V
Frequency Types	0.01% resolution, accuracy +/-0.1% error Range: 1 – 10,000 Hz
PWM Type	0.01% resolution, accuracy +/- 1% error PWM Signal Frequency: 1 – 10,000 Hz PWM Duty Cycle: 0 to 100%
Digital Input	Configurable as Active High or Active Low Configurable 10 k Ω pull-up or pull-down Input impedance: 1 M Ω Maximum input voltage from GND to VPS Minimum input High Voltage: 3.2V Maximum input Low Voltage: 0.5V
Analog, Resistive, or Digital Signal Inputs	3 signal inputs are provided. All signal inputs selectable are user selectable as Voltage, Current, Resistive, PWM, Frequency or Digital. 12-bit Analog to Digital (voltage, current, resistive) Protected against shorts to Ground or +Vsupply Refer to Table 2.0.

Table 2.0 – Analog, Resistive, or Digital Input – User Selectable Options	
Voltage Types	1mV resolution, accuracy +/- 0.2% error Ranges: 0-5V or 0-10V Input Impedance 0-5V range: > 1 GΩ or 10 kΩ pull-down Input Impedance 0-10V range: 204 kΩ
Current Types	1uA resolution, accuracy +/- 0.2% error Ranges: 0-20mA or 4-20mA Input Impedance 249 Ω
Resistive Type	1 Ω resolution, accuracy +/- 2% error Range: 30 Ω to 250 kΩ
Frequency Type	0.01% resolution, accuracy +/-0.1% error Range: 1 – 10,000 Hz
PWM Type	1 – 10,000 Hz PWM Duty Cycle: 0 to 100%
Digital Input	Active High or Active Low with 10 kΩ pull-up or pull-down Amplitude: up to +Vsupply

Outputs

Proportional Output (2.5A)	<p>12 outputs selectable as: Proportional Current; Hotshot Digital; PWM Duty Cycle; Proportional Voltage; or On/Off Digital</p> <p>Half-bridge output, current sensing, grounded load. High side sourcing up to 2.5A Overcurrent protection Short circuit protection in hardware</p> <p>Current Outputs: 1mA resolution, accuracy +/- 1% error</p> <p>Voltage Outputs: 0.1V resolution, accuracy +/- 5% error</p> <p>High frequency drive</p> <p>PWM Outputs: 0.1% resolution, accuracy +/- 0.1% error</p> <p>Digital On/Off: Sourcing from power supply or output off Load at supply voltage must not draw more than 2.5A.</p>
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General Specifications

Microcontroller	32-bit, 1MByte flash memory, STM32H747BIT6
Control Logic	User programmable functionality using Axiomatic Electronic Assistant service tool
CAN Communications	Compliant to SAE CAN J1939 Standard 1 CAN port (SAE J1939) 250kbit/s, 500kbit/s, 667kbit/s, 1Mbit/s. Auto-baud-rate detection
Ethernet Communications	One 10/100 Mbit Ethernet compliant port Modbus is available.
User Interface - Reflashing	Axiomatic Electronic Assistant P/N: AX070502, or AX070506K
Protection	IP20
Weight	0.272 kg (0.60 lb.)
Operating Temperature	-40 to 85°C (-40 to 185°F)
Enclosure	<p>PHOENIX</p> <p>Flammability rating: UL94 V0</p> <p>1x TERMINAL BLOCK 5 PIN 160V 16A 3.5mm 45 DEGREE SPRING CLAMP RoHS T/H-12</p> <p>4x TERMINAL BLOCK 12 PIN 160V 16A 3.5mm 45 DEGREE SPRING CLAMP RoHS T/H24</p> <p>1x HEADER VERTICAL SHROUDED 2 PIN 5.08 16A 250V RoHS T/H</p> <p>1x UM-PRO PROFILE 108 X 222mm RoHS -40-100C</p> <p>1x END CAP LEFT 108mm BLK RoHS</p> <p>1x END CAP RIGHT 108mm BLK RoHS</p> <p>8x S-LOCK CLIP BLK FOR TOP RAIL RoHS</p> <p>3x C-LOCK CLIP BLK FOR TOP RAIL RoHS</p>
Electrical Connections	<p>Push In Terminals – PHOENIX</p> <p>1 MSTBVA 2.5 HC/2-G-5.08 HEADER</p> <p>1 RJ-45 8-pin Ethernet Connector</p>

J3: RJCSE538001

PIN#	Description
1	TX_P
2	TX_N
3	RX_P
4	Not Used
5	Not Used
6	RX_N
7	Not Used
8	Not Used

J4: MSTBVA 2.5 HC/2-G-5.08

PIN#	Description
1	BATT_IN+
2	BATT_IN-

J5: Phoenix SPTAF1/12-3,5-IL-1862039

PIN#	Description
1	Input 1
2	Ground
3	Input 2
4	Ground
5	Input 3
6	Ground
7	Input 4
8	Ground
9	Input 5
10	Ground
11	Input 6
12	Ground

J6: Phoenix SPTAF1/12-3,5-IL-1862039

PIN#	Description
1	Input 7
2	Ground
3	Input 8
4	Ground
5	Input 9
6	Ground
7	Input 10
8	Ground
9	Input 11
10	Ground
11	Input 12
12	Ground

J7: Phoenix SPTAF1/12-3,5-IL-1862039

PIN#	Description
1	Proportional Output 1
2	Ground
3	Proportional Output 2
4	Ground
5	Proportional Output 3
6	Ground
7	Proportional Output 4
8	Ground
9	Proportional Output 5
10	Ground
11	Proportional Output 6
12	Ground

	<p>J8: Phoenix SPTAF1/12-3,5-IL-1862039</p> <table border="1"> <thead> <tr> <th>PIN#</th> <th>Description</th> </tr> </thead> <tbody> <tr><td>1</td><td>Proportional Output 7</td></tr> <tr><td>2</td><td>Ground</td></tr> <tr><td>3</td><td>Proportional Output 8</td></tr> <tr><td>4</td><td>Ground</td></tr> <tr><td>5</td><td>Proportional Output 9</td></tr> <tr><td>6</td><td>Ground</td></tr> <tr><td>7</td><td>Proportional Output 10</td></tr> <tr><td>8</td><td>Ground</td></tr> <tr><td>9</td><td>Proportional Output 11</td></tr> <tr><td>10</td><td>Ground</td></tr> <tr><td>11</td><td>Proportional Output 12</td></tr> <tr><td>12</td><td>Ground</td></tr> </tbody> </table> <p>J9: Phoenix SPTAF1/12-3,5-IL-1862039</p> <table border="1"> <thead> <tr> <th>PIN#</th> <th>Description</th> </tr> </thead> <tbody> <tr><td>1</td><td>CAN_H</td></tr> <tr><td>2</td><td>CAN_L</td></tr> <tr><td>3</td><td>CAN_SH</td></tr> <tr><td>4</td><td>Not Used</td></tr> <tr><td>5</td><td>Not Used</td></tr> </tbody> </table>	PIN#	Description	1	Proportional Output 7	2	Ground	3	Proportional Output 8	4	Ground	5	Proportional Output 9	6	Ground	7	Proportional Output 10	8	Ground	9	Proportional Output 11	10	Ground	11	Proportional Output 12	12	Ground	PIN#	Description	1	CAN_H	2	CAN_L	3	CAN_SH	4	Not Used	5	Not Used
PIN#	Description																																						
1	Proportional Output 7																																						
2	Ground																																						
3	Proportional Output 8																																						
4	Ground																																						
5	Proportional Output 9																																						
6	Ground																																						
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1	CAN_H																																						
2	CAN_L																																						
3	CAN_SH																																						
4	Not Used																																						
5	Not Used																																						
Installation	DIN rail mount, TH 35-7.5																																						
Network Termination	It is necessary to terminate the network with external termination resistors. The resistors are 120Ω, 0.25W minimum, metal film or similar type. They should be placed between CAN_H and CAN_L terminals at both ends of the network.																																						

Dimensional Drawing

Phoenix Contact 1754568
FKCN 2,5/ 2-ST-5,08

AXIOMATIC
Global Electronic Solutions
P/N: AX028010
Valve Driver
SN: 0021523027
MAC ID: B4-37-D1-A0-17-2A

unit label

J9 CAN	
pin	signal
1	CAN_H
2	CAN_L
3	CAN_SH
4	Not Used
5	Not Used

J4 power		J6 inputs		J5 inputs		J8 proportional outputs		J7 proportional outputs	
pin	signal	pin	signal	pin	signal	pin	signal	pin	signal
1	BATT +	1	IN 7	1	IN 1	1	POUT 7	1	POUT 1
2	BATT -	2	GND	2	GND	2	GND	2	GND
		3	IN 8	3	IN 2	3	POUT 8	3	POUT 2
		4	GND	4	GND	4	GND	4	GND
		5	IN 9	5	IN 3	5	POUT 9	5	POUT 3
		6	GND	6	GND	6	GND	6	GND
		7	IN 10	7	IN 4	7	POUT 10	7	POUT 4
		8	GND	8	GND	8	GND	8	GND
		9	IN 11	9	IN 5	9	POUT 11	9	POUT 5
		10	GND	10	GND	10	GND	10	GND
		11	IN 12	11	IN 6	11	POUT 12	11	POUT 6
		12	GND	12	GND	12	GND	12	GND

Dimensions:
 2.38 in [60.5 mm]
 1.66 in [42.1 mm]
 8.27 in [210.0 mm]
 4.99 in [126.7 mm]
 1.74 in [44.2 mm]
 35 mm DIN rail

OUR PRODUCTS

AC/DC Power Supplies
Actuator Controls/Interfaces
Automotive Ethernet Interfaces
Battery Chargers
CAN Controls, Routers, Repeaters
CAN/WiFi, CAN/Bluetooth, Routers
Current/Voltage/PWM Converters
DC/DC Power Converters
Engine Temperature Scanners
Ethernet/CAN Converters,
Gateways, Switches
Fan Drive Controllers
Gateways, CAN/Modbus, RS-232
Gyroscopes, Inclinometers
Hydraulic Valve Controllers
Inclinometers, Triaxial
I/O Controls
LVDT Signal Converters
Machine Controls
Modbus, RS-422, RS-485 Controls
Motor Controls, Inverters
Power Supplies, DC/DC, AC/DC
PWM Signal Converters/Isolators
Resolver Signal Conditioners
Service Tools
Signal Conditioners, Converters
Strain Gauge CAN Controls
Surge Suppressors

OUR COMPANY

Axiomatic provides electronic machine control components to the off-highway, commercial vehicle, electric vehicle, power generator set, material handling, renewable energy and industrial OEM markets. ***We innovate with engineered and off-the-shelf machine controls that add value for our customers.***

QUALITY DESIGN AND MANUFACTURING

We have an ISO9001:2015 registered design/manufacturing facility in Canada.

WARRANTY, APPLICATION APPROVALS/LIMITATIONS

Axiomatic Technologies Corporation reserves the right to make corrections, modifications, enhancements, improvements, and other changes to its products and services at any time and to discontinue any product or service without notice. Customers should obtain the latest relevant information before placing orders and should verify that such information is current and complete. Users should satisfy themselves that the product is suitable for use in the intended application. All our products carry a limited warranty against defects in material and workmanship. Please refer to our Warranty, Application Approvals/Limitations and Return Materials Process at <https://www.axiomatic.com/service/>.

COMPLIANCE

Product compliance details can be found in the product literature and/or on axiomatic.com. Any inquiries should be sent to sales@axiomatic.com.

SAFE USE

All products should be serviced by Axiomatic. Do not open the product and perform the service yourself.



This product can expose you to chemicals which are known in the State of California, USA to cause cancer and reproductive harm. For more information go to www.P65Warnings.ca.gov.

SERVICE

All products to be returned to Axiomatic require a Return Materials Authorization Number (RMA#) from sales@axiomatic.com. Please provide the following information when requesting an RMA number:

- Serial number, part number
- Runtime hours, description of problem
- Wiring set up diagram, application and other comments as needed

DISPOSAL

Axiomatic products are electronic waste. Please follow your local environmental waste and recycling laws, regulations and policies for safe disposal or recycling of electronic waste.

CONTACTS

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